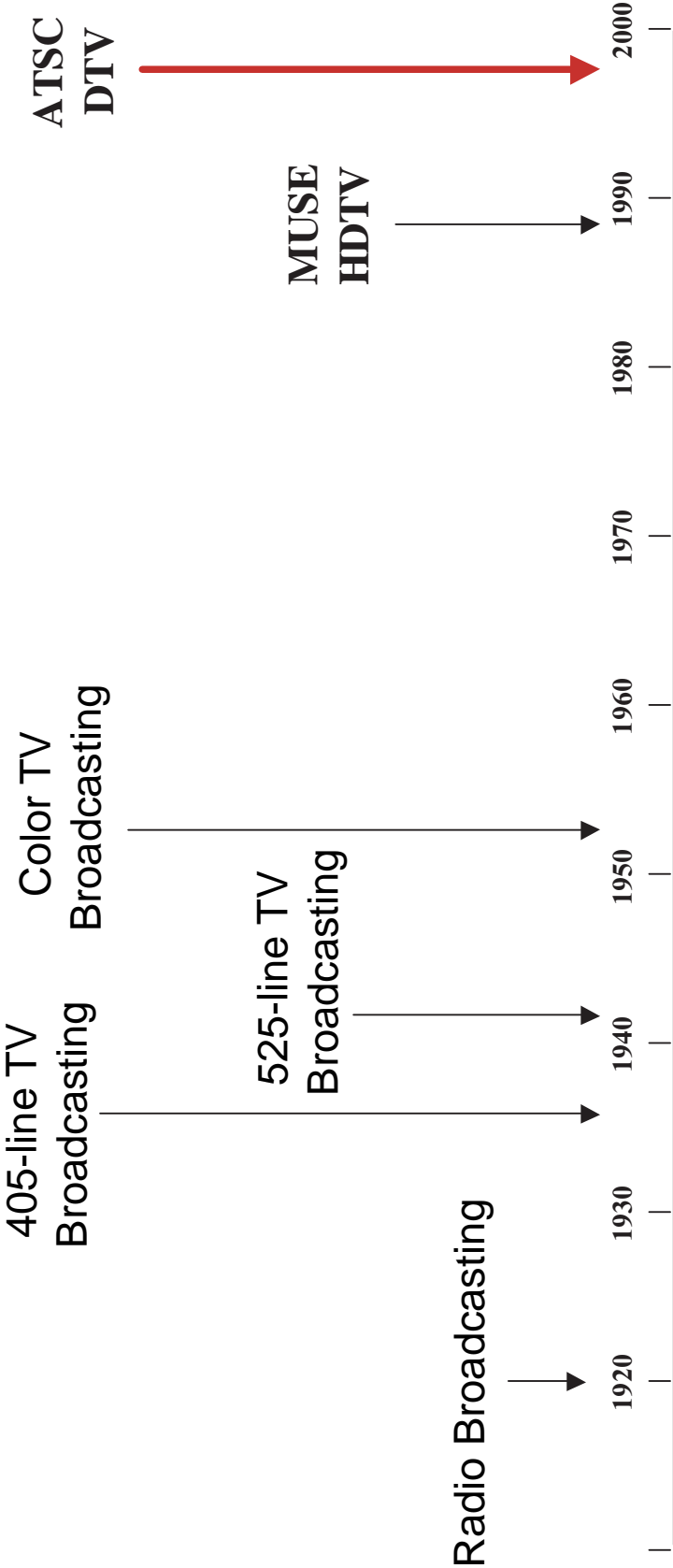


# Overview

# Broadcasting Chronology

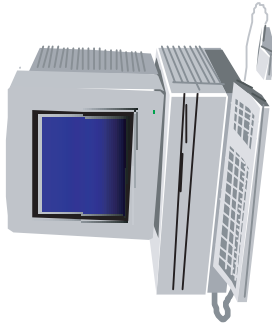
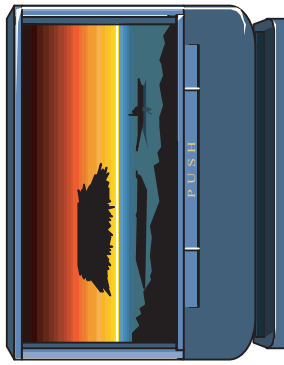
---



# What Is Digital TV?

## Major Features of DTV

- High quality screen clarity 5 times greater than analog TV
- Strong noise immunity
- 5.1 channel high quality audio similar to CD
- Possible to transmit 4 to 6 existing pictures
- Additional services with data transmission



Viewer



Broadcasting  
Provider  
and Industry

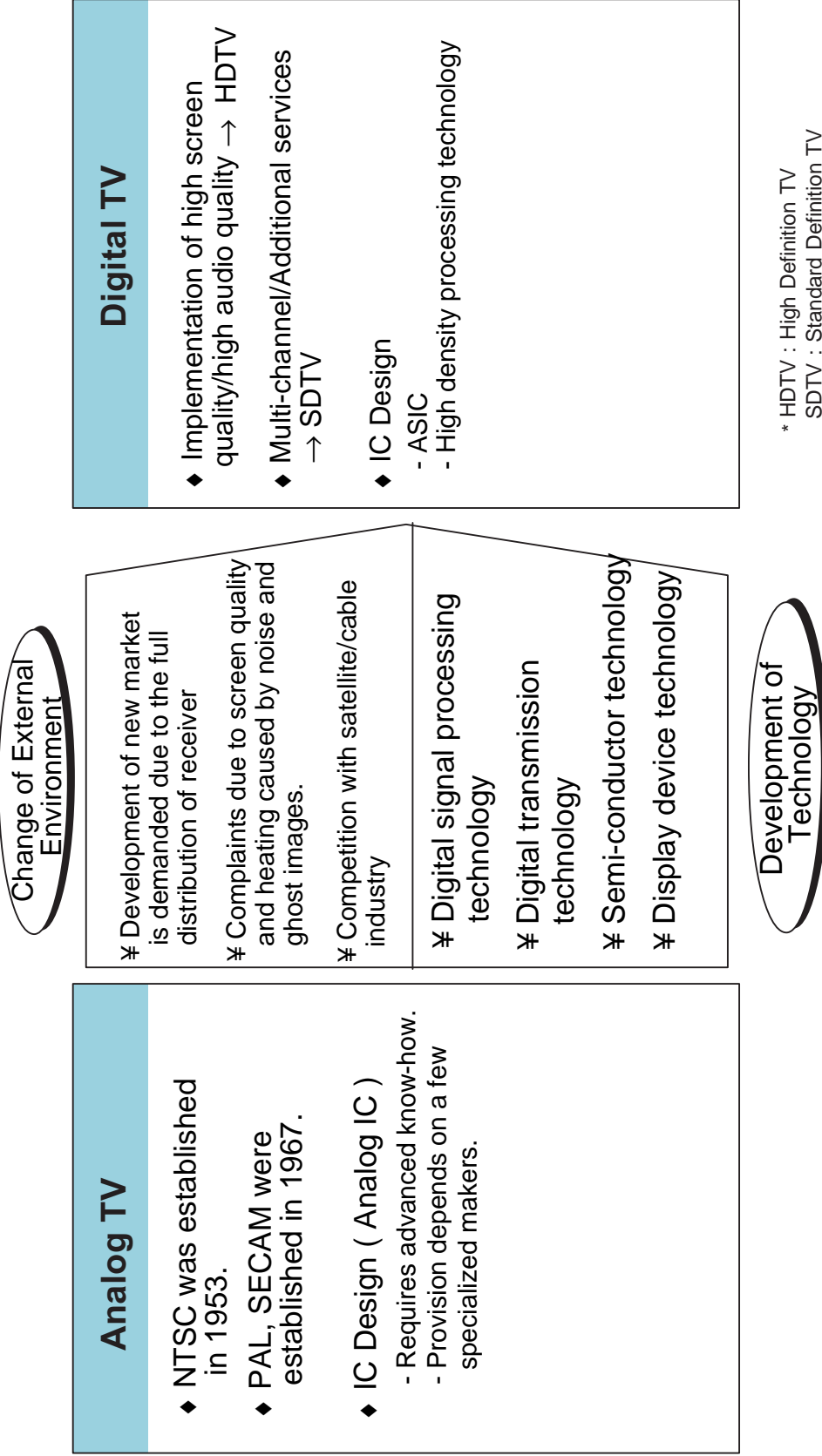


National

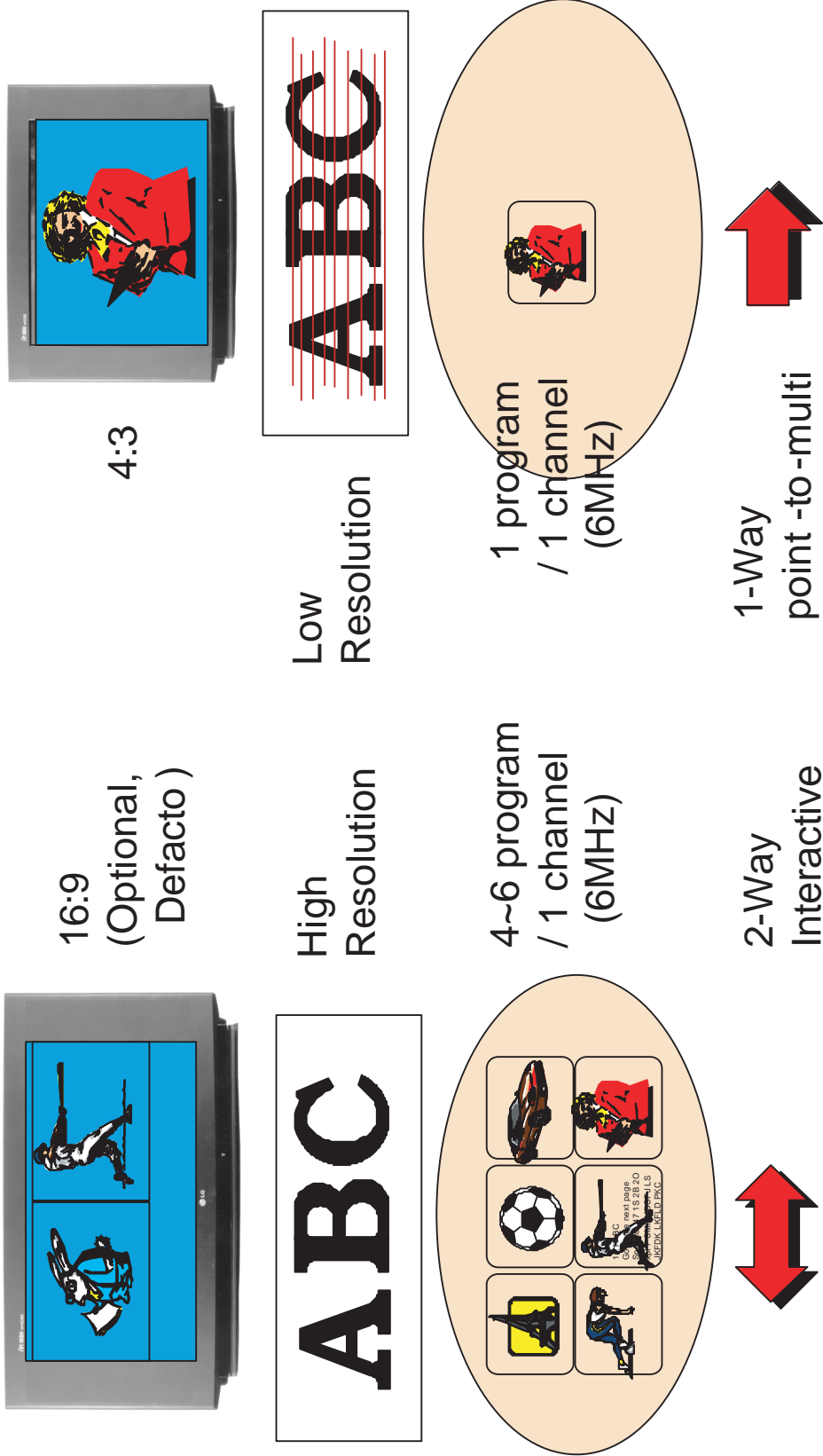
## Derivative Effects of DTV

- ✦ High quality broadcasting service
  - High picture quality/High audio quality/Multi-channel
- ✦ Additional services
  - Various interactive application services
  - Possible to apply in PCTV, PC.
- ✦ Complex media industry
  - Pay per view
  - Multi-dimensional application of picture software
- ✦ Activation of electric and picture industries
  - Creation of demand on DTV transmitter/receiver
  - Increase of program supply
- ✦ Effective utilization of analog frequencies
  - Removal of lack of broadcasting channels
  - Using as communication channels

# Background of the Emergence of Digital TV

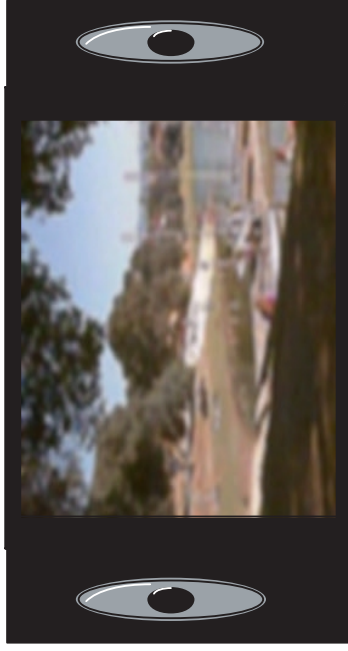


# Differences of Digital and Analog TVs



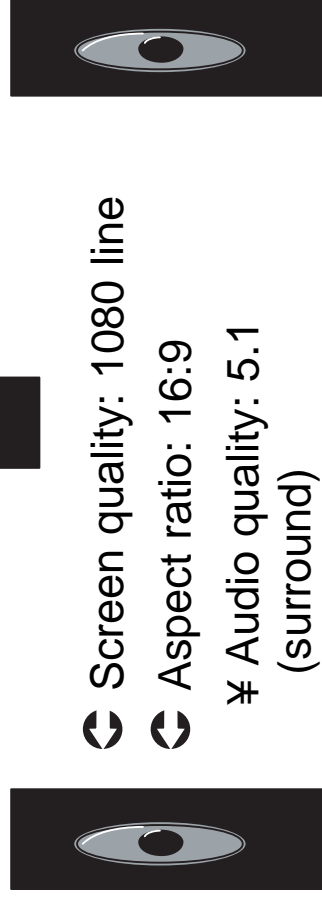
# Viewing Aspect

Analog NTSC



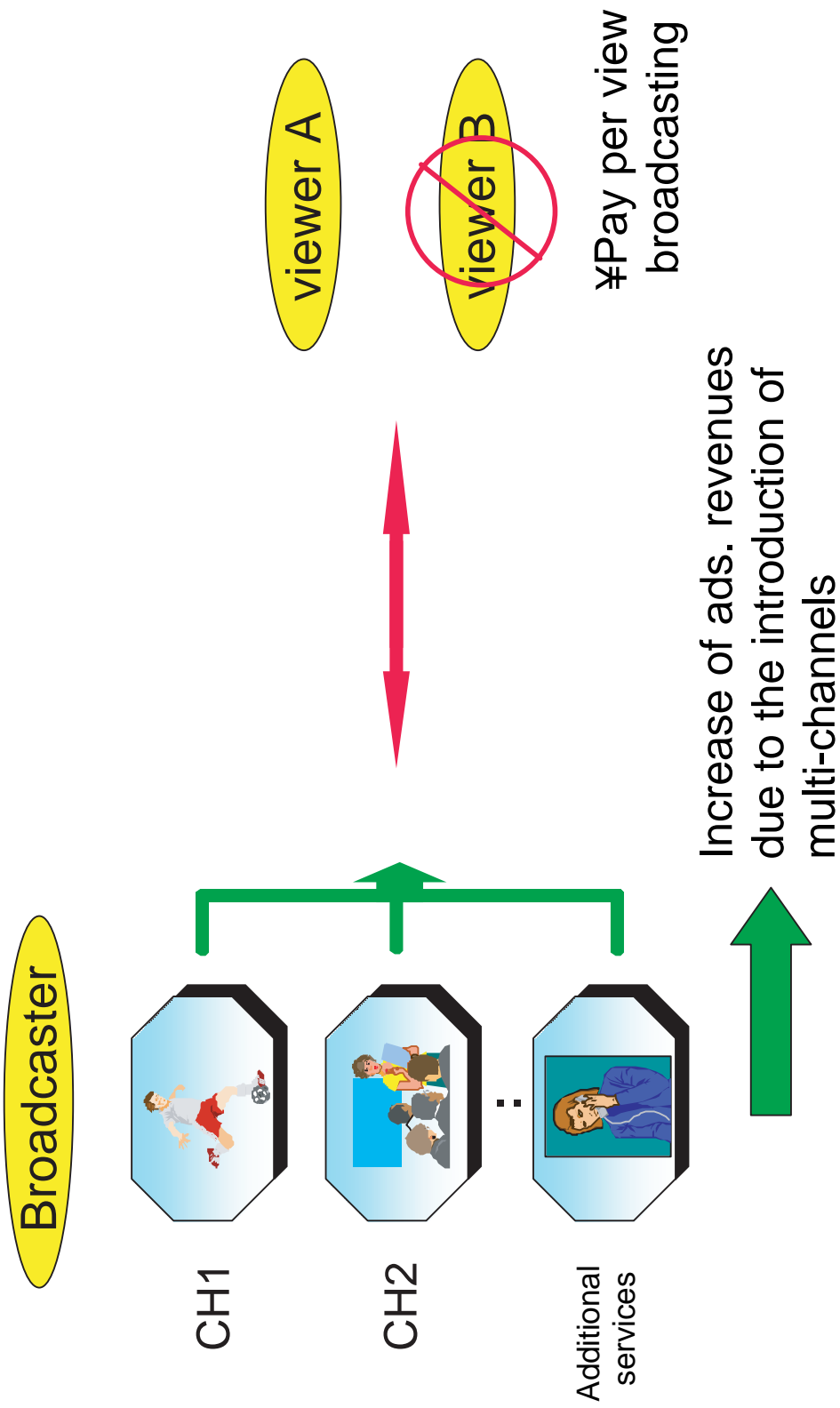
- ◀ Screen quality: 525 line
- ◀ Aspect ratio: 4:3
- ¥ Audio quality: 2-channel (stereo)

Digital HDTV

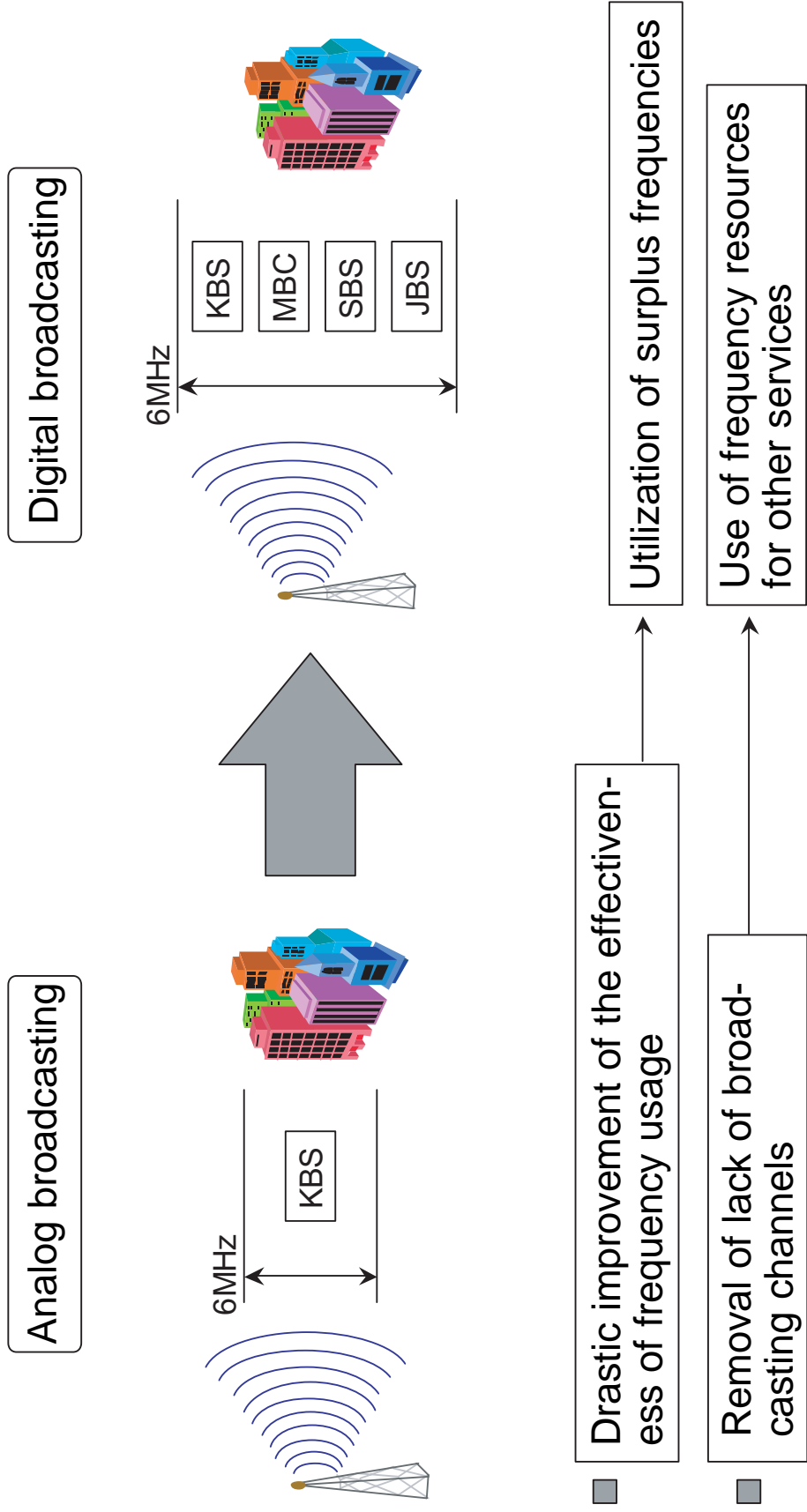


- ◀ Screen quality: 1080 line
- ◀ Aspect ratio: 16:9
- ¥ Audio quality: 5.1 (surround)

# Broadcasting Provider and Industry Aspect

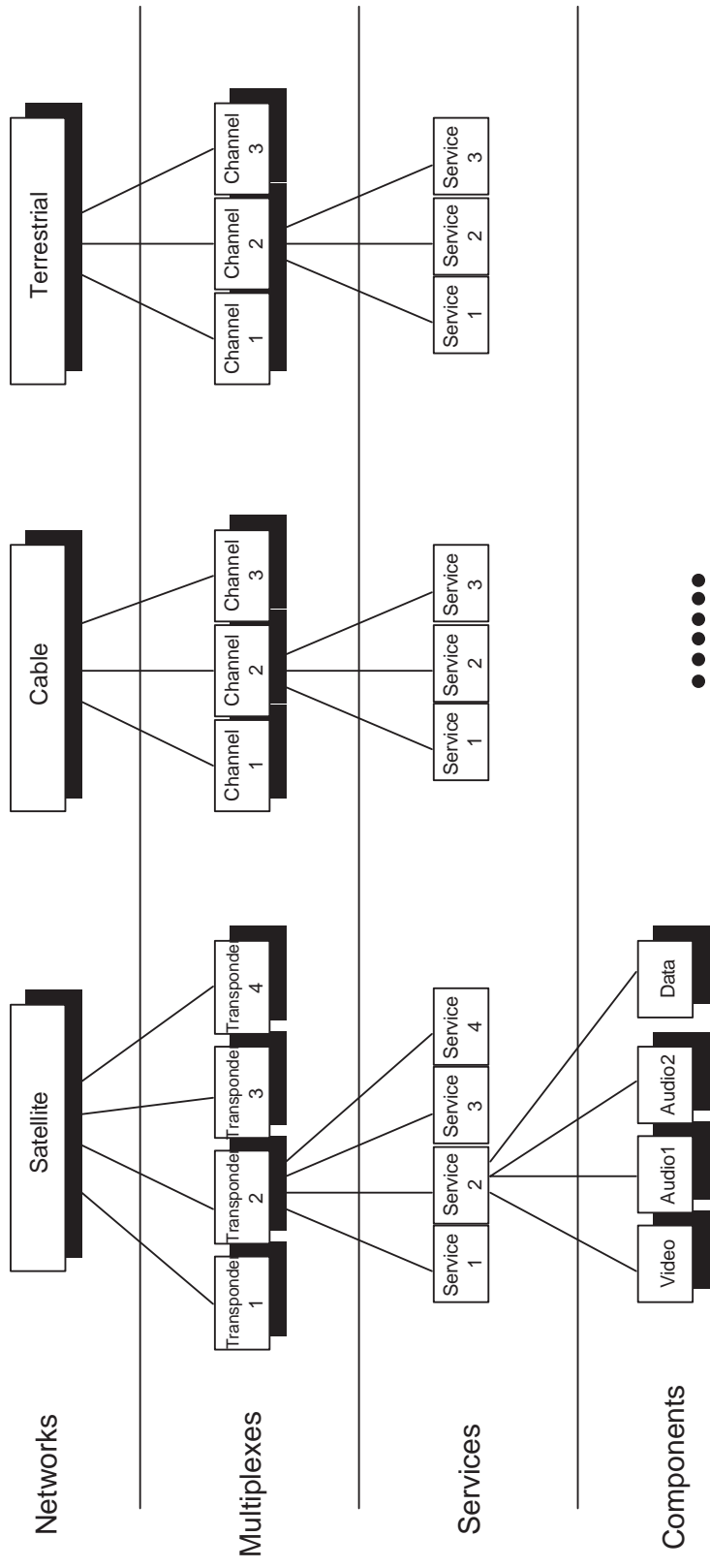


# Effective Management of Frequency Resources

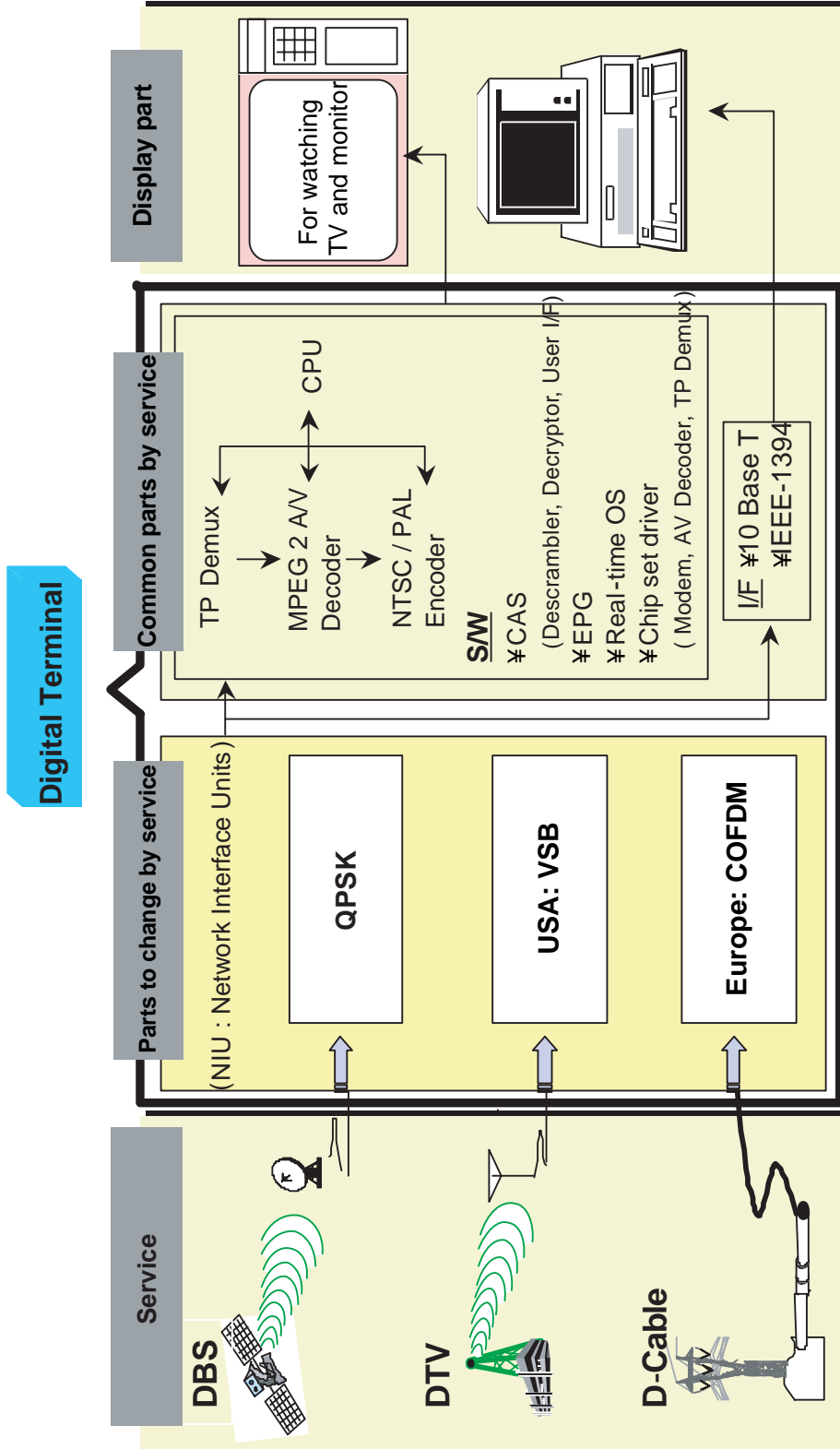




# Digital Broadcasting Transmission Service



# Digital Receiving System



# Digital Satellite Broadcasting

	Europe		USA		JAPAN	
	DVB-S	DirecTV	Primstar	CS	BS(ISDB-S)	
Video Format (Active)	Not Specified 720 x 576 704 x 576 544 x 576 480 x 576 352 x 576 352 x 288	720 x 480 704 x 480 544 x 480 480 x 480 352 x 480 352 x 240	720 x 576 720 x 480 704 x 576 704 x 480 544 x 480 528 x 576 528 x 480 480 x 576 352 x 576	704 x 480	1920 x 1080 1280 x 720 720 x 480	
Aspect Ratio	4 : 3 16 : 9 2.12 : 1	4 : 3 16 : 9	4 : 3 16 : 9	4 : 3 16 : 9	4 : 3 16 : 9	
Frame Rate	Not Specified	29.97	25 29.97	23.98 29.97	29.97 59.94	
Video Coding	MPEG2	MPEG2	MPEG2	MPEG2	MPEG2	
Audio Coding	MPEG2 BC	MPEG1	AC3	MPEG2 BC	MPEG2 AAC	

# Digital Broadcasting

---

	<b>Europe</b>	<b>USA</b>	<b>JAPAN</b>
	DVB-T	ATSC	ISDB-T
Video Format (Active)	Not Specified 720 x 576 704 x 576 544 x 576 480 x 576 352 x 576 352 x 288	1980 x 1080 1280 x 720 704 x 480 640 x 480	1920 x 1080 1280 x 720 720 x 480
Aspect Ratio	4 : 3 16 : 9 2.12 : 1	4 : 3 16 : 9	4 : 3 16 : 9
Frame Rate	Not Specified	29.97 24, 59.94	29.97 59.94
Video Coding	MPEG2	MPEG2	MPEG2
Audio Coding	MPEG2 BC	AC3	MPEG2 AAC

# Standardization Organizations in USA

---

- FCC: Governmental organization that controls communications and broadcasting in USA. Controls standardization for digital TV.
- ACATS: Advisory committee relating to ATV under FCC
- ATSC: Drafts digital TV standards and submits to ACATS
- Grand Alliance ( 93): Consists of AT&T, General Instrument (VE), Zenith (Modulation), Thomson, Philips (VD), David Sarnoff Research Center (Transport Subsystem), Dolby (AE), and MIT. Creates GA-HDTV standards.
- ATTC: Organization that tests the suggested standards and methods

# ATSC Standard

---

- 19.39 Mb/s data transmission on 6 MHz channel bandwidth
- Adapting MPEG-2 video compression and Dolby AC-3 audio compression
- Two HDTV formats: 1920x1080, 1280x720  
24, 30, 50, 60 Hz  
Progressive scanning for all formats except 1920x1080 60,50 (2:1)
- Various types of SDTV formats: (incl. CCIR 601)
- Receiver can receive signals in all formats



# Europe DVB-T Standard Development History

---

- Established DVB Forum in 1993
  - Developed DVB-T Standard in 1996
  - Performed test broadcasting in England, France, Germany and Australia in 1996
  - ETSI approved DVB-T as standard on February 1997.
  - Announced that HDTV would be included in DVB-T on April, 1997.
- Use of MPEG-2 MP@HL

# DVB-T Standard

---

- Video format
  - : SDTV (4:3 aspect ratio ,625 lines)
  - : HDTV (16:9 aspect ratio,1080 lines) is added.
- Video compression: MPEG-2 MP@ML (MPEG-2 MP@HL)
- Audio compression: MPEG-2 BC (CD quality, 5.1 channel)
- Transmission
  - : COFDM
  - : 2k and 8k modes



# Japan ISDB-T Standard Development History

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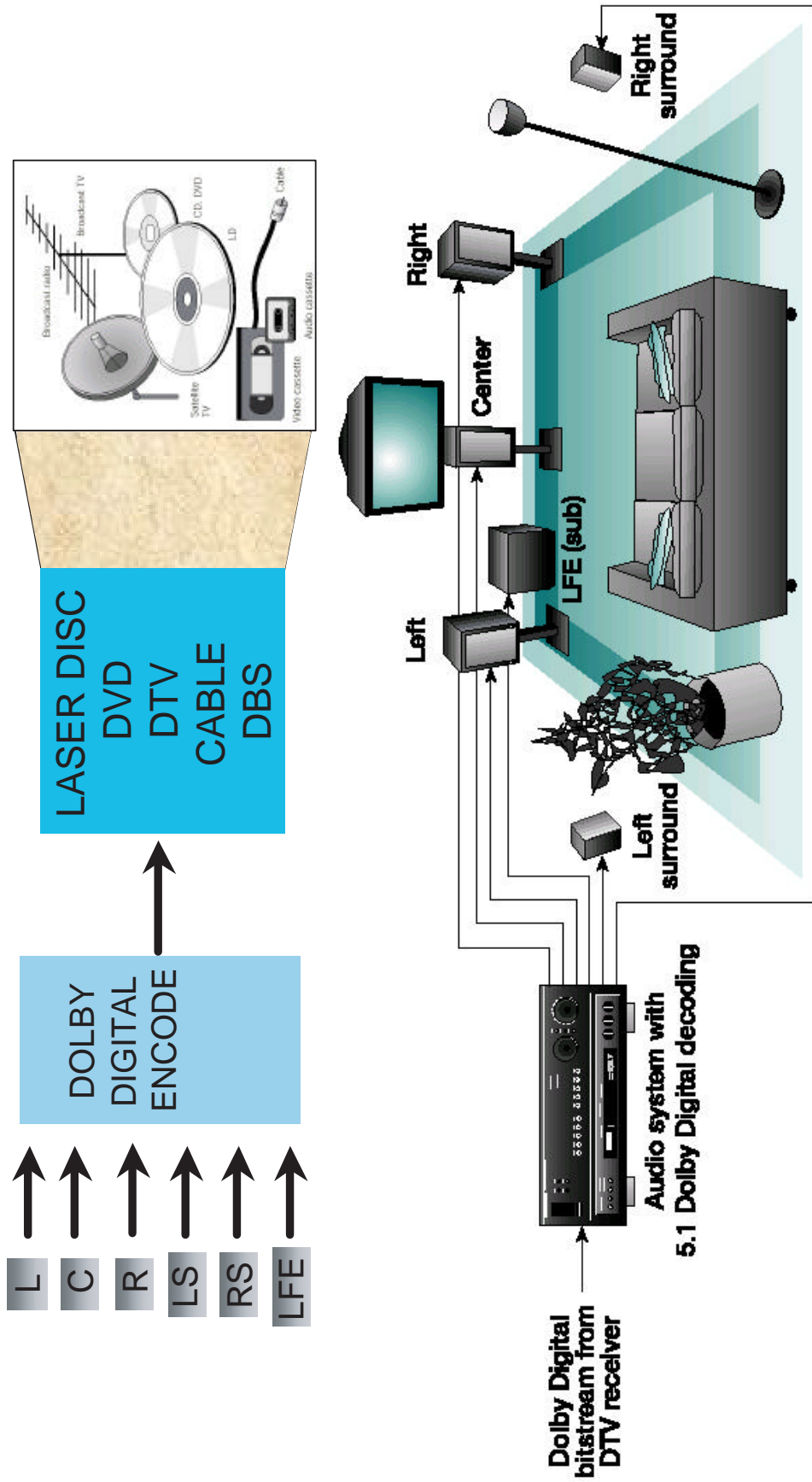
- Started HDTV study, with NHK playing a major role, in 1964.
- Established technology guideline oriented to MUSE in 1985
- Started testing HDTV broadcasting using satellites in 1990
- Fully moved to digital broadcasting in 1993
- ARIB created the final ISDB-T specification for video/audio frequency division on September, 1998.
- DTV co-broadcasting started in Tokyo in November, 1998.
- Started commercial service in 2003.

# ISDB-T Standard

---

- Video format
  - : SDTV (4:3 aspect ratio, 525 lines)
  - : HDTV (16:9 aspect ratio, 1080 lines) is added.
- Video compression: MPEG-2
- Audio compression: MPEG-2 AAC
- Transmission
  - : BST-OFDM
  - : 2k, 4k, and 8k modes

# Dolby Digital Audio 5.1 Channel



# Digital TV Trends for Major Countries

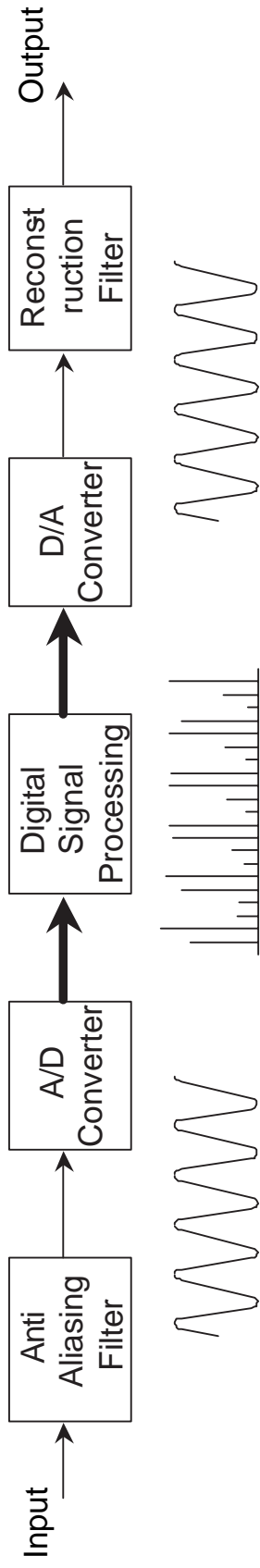
	USA	Japan	Europe	Korea
Environmental	Supervisor	Government (Ministry of Postal Service)	Private corporations (Consortium) and government	Government (Ministry of Information and Communication)
	Policy target	<ul style="list-style-type: none"> <li>✧ High quality</li> <li>✧ Practical use of broad casting/communication frequencies</li> </ul>	<ul style="list-style-type: none"> <li>✧ Interactivity service</li> <li>✧ Additional service</li> <li>✧ Mobile environment</li> <li>✧ Effective use of frequencies</li> </ul>	<ul style="list-style-type: none"> <li>✧ High quality</li> <li>✧ Improvement of SVC quality for the public</li> </ul>
Technical	Broadcasting time (Digital started in/ Analog will stop in)	2000 / 2010	1998 / 2012 (UK)	2001 /2010
	Broadcasting service	<ul style="list-style-type: none"> <li>✧ High quality HD</li> <li>✧ Multi channel SD</li> </ul>	✧ Multi channel SD	<ul style="list-style-type: none"> <li>✧ High quality HD</li> <li>✧ Multi channel SD</li> </ul>
	Frequency	6 MHz (Planned)	8 MHz	6 MHz
	Transmission	BST-OFDM (Planned)	COFDM	VSB
	Video compression	MPEG2	MPEG2 (Planned)	MPEG2
Audio compression	Dolby AC -3	Undetermined	MPEG Audio	Dolby AC -3
CAS	N/A	Undetermined	Used	Undetermined

# Digital TV Overview

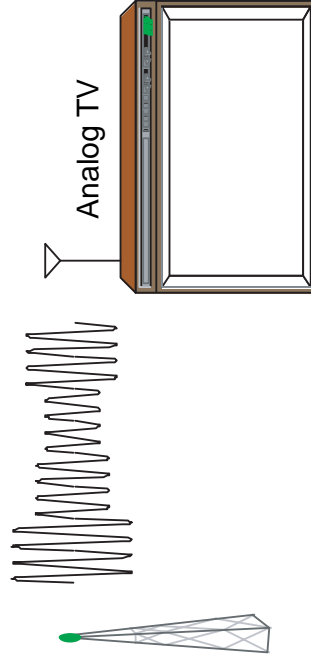


# Concept of Digital TV

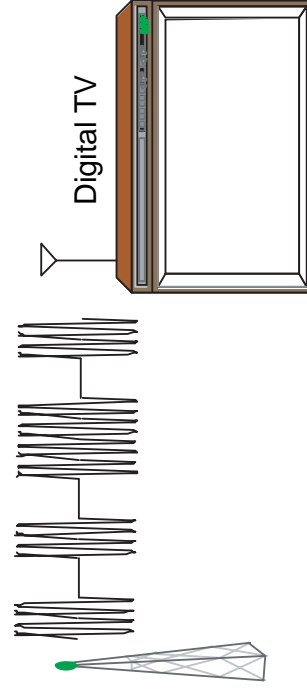
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Analog signals are transmitted from broadcasting station.



The frequency itself is analog signal but includes digital signals.



# Presentation of Analog Signal

- 1) 3 Primary Colors of Light: RGB  
The colors that are combined to best depict other colors on the color coordinate.
- 2) Y (R-Y) (B-Y)  
Pure brightness element (Y) is differentiated from color signal (R-Y, B-Y) to depict the brightness faithfully humans most respond to. The differentiation is represented as the following formula:  
$$Y = 0.299R + 0.587G + 0.114B$$

(Formula given from the characteristics of human vision)

$$R-Y = 0.701R - 0.587G - 0.114B$$
$$B-Y = -0.299R - 0.587G + 0.886$$
- 3) YUV  
Scaled signal of (R-Y) and (B-Y) used in creating composite signal, which prevents over-modulation due to exaggerated of a color signal. Because amplitude is reduced, S/N is degraded.
- 4) YIQ  
(R-Y) and (B-Y) are rotated by 33 degrees to present color signal with sensitive (orange-cyan) and insensitive (green-magenta) axes.  
$$Q = \cos 33^\circ U + \sin 33^\circ V$$
$$I = \cos 123^\circ U + \sin 123^\circ V$$
- 5) YC  
Color signals for which phase was modulated.  
$$C = I \cdot \cos (Fs - 57 \text{drg}) + Q \cdot \sin (Fs - 57 \text{dgr})$$
$$I = 1.5 \text{MLPF}[I]$$
$$Q = 0.5 \text{MLPF}[Q]$$
- 6) Composite  
Sum of YC, color bust, and synchronization signal

# Presentation of Digital Signal

## ITU - R BT.601

$$\sim Y = 0.299R + 0.587G + 0.114B$$

$\sim Y$  is analog brightness signal (1Vp-p). R, G, and B are gamma-corrected analog signals (1Vp-p).

$$\sim Cr = 0.500R - 0.419G - 0.081B$$

$\sim Cr$  is an analog color signal. V signal is scaled so that R coefficient becomes 0.500.  
Signal range is -0.500 ~ +0.500.

$$\sim Cb = -0.169R - 0.331G + 0.500B$$

$\sim Cb$  is an analog color signal. U signal is scaled so that B coefficient becomes 0.500.  
Signal range is -0.500 ~ +0.500.

$$Y = 219 \sim Y + 16$$

Digital brightness signal. The range is [16~235].

$$Cr = 224 \sim Cr + 128$$

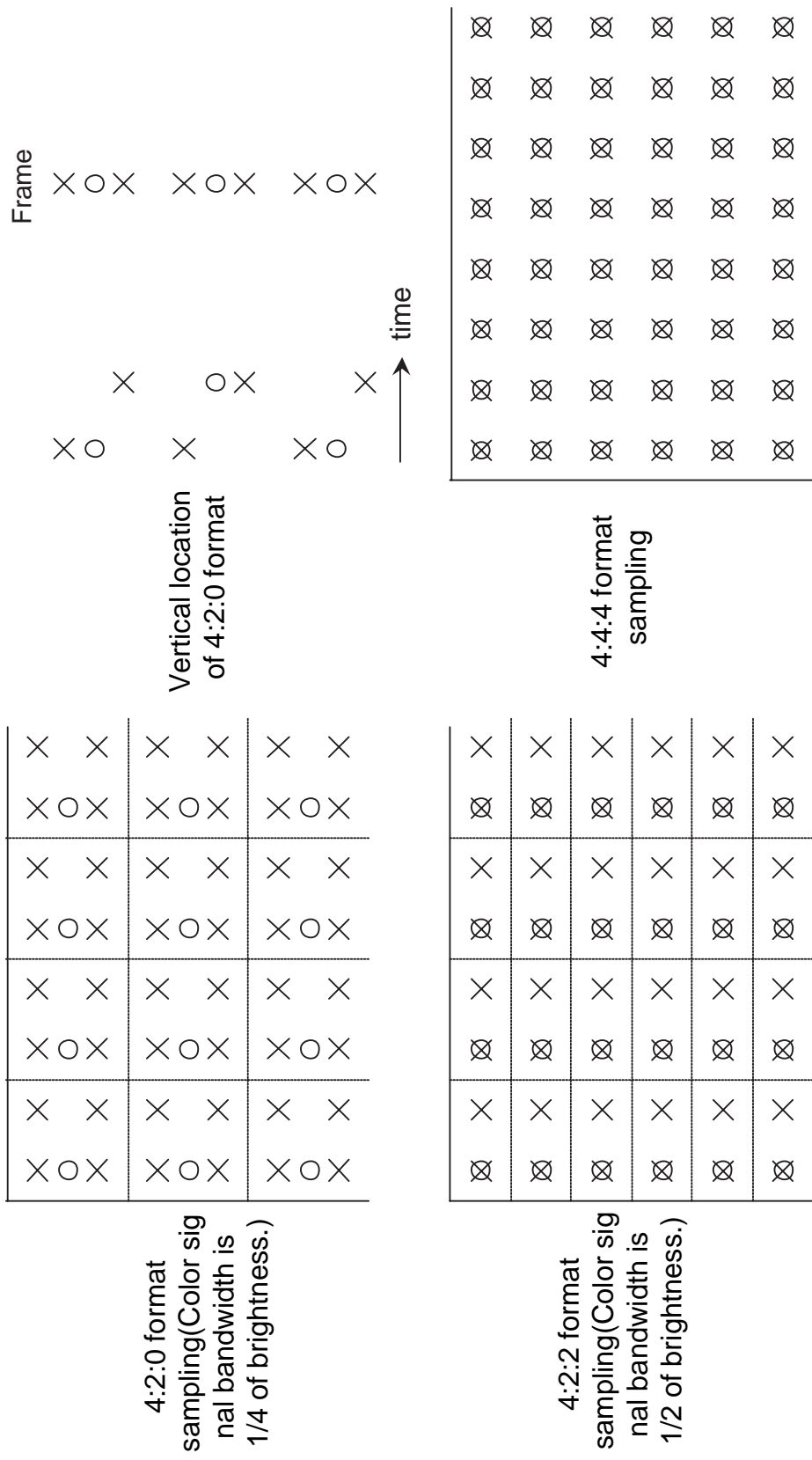
Digital color difference signal. The range is [14~240]

$$Cb = 224 \sim Cb + 128$$

Digital color difference signal. The range is [14~240]



# Sampling of Video Signal



# Video Encoding and Transmission Technology



# What Is MPEG?

---

- Moving Picture Experts Group: Establishes standards for moving picture compression
- MPEG Types
  - MPEG1: MPEG compression standard for a moving picture to be saved in a CD. 1-channel video and audio is specified. ( 0.5 --- 1.8Mbps)
  - MPEG2: MPEG standard for broadcasting. Multi channel video and audio is specified. (4 ---15Mbps ,MP@ML; For 4:2:2 sample, up to 20 --- 50Mbps are supported.)
  - MPEG3: MPEG standard for high screen quality. It is absorbed into MPEG2 since it has a little technological difference from MPEG2.
  - MPEG4: MPEG standard for communication. Defines specifications for replaying moving pictures in the speed of low frequency. (2 --- 64Kbps; Scaleable encoding, Error resilience, Object Oriented)

# MPEG1 Vs. MPEG2

---

## MPEG-1

- ¥ ISO/IEC 11172-1: Standard for synchronization/multiplexing of video/audio signal
- ¥ ISO/IEC 11172-2: Standard for progressive scan video targeted for video-on-CD.
- ¥ ISO/IEC 11172-3: Standard for audio
- ¥ ISO/IEC 11172-4: Standard for analysis/demodulation for compatibility testing
- ¥ ISO/IEC 11172-5: Technical report for s/w application

## MPEG-2

- ¥ ISO/IEC 13818-1/ITU-T H.222: Standard for synchronization/multiplexing of video/audio signal
- ¥ ISO/IEC 13818-2/ITU-T H.262: Standard for interlaced video encoding
- ¥ ISO/IEC 13818-3: Standard for MPEG-1 compatible multi channel and incompatible high compression
- ¥ ISO/IEC 13818-5: Technical support for s/w application
- ¥ ISO/IEC 13818-6: System Extensions - Client-server protocol for digital storage media command and control (DSM-CC)
- ¥ ISO/IEC 13818-7: Enhanced audio encoding architecture for multi channel
- ¥ ISO/IEC 13818-8: Video, extension to 10-bit input samples (Removed)
- ¥ ISO/IEC 13818-9: Definitions for MPEG-2 real-time transmission timing
- ¥ ISO/IEC 13818-10: Conformance Extensions - Additions to DSM-CC, 13814-4.

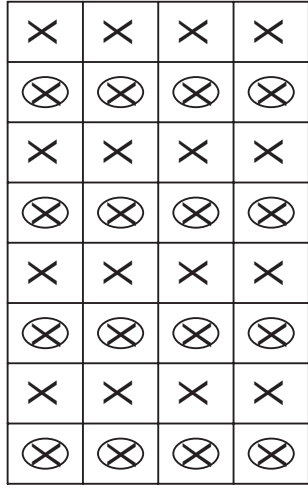
# MPEG Theory

---

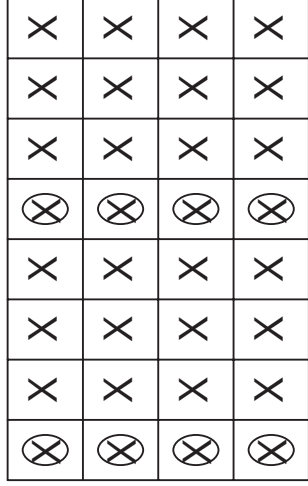
- Basic algorithm for video compression is DCT transformation.
- Quantity of data is reduced by quantum process and various encoding processes.
- Only motions are saved to reduce quantity of data.
- Sampling method was changed:  
4:2:2 -----> 4:2:0

# 4:2:0 Sampling

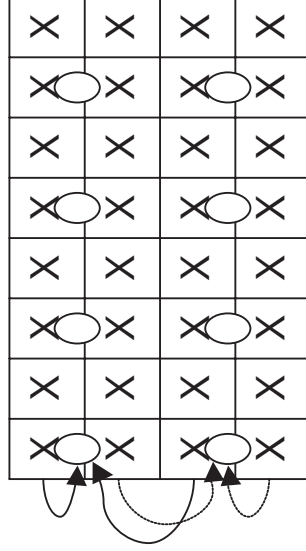
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4:2:2



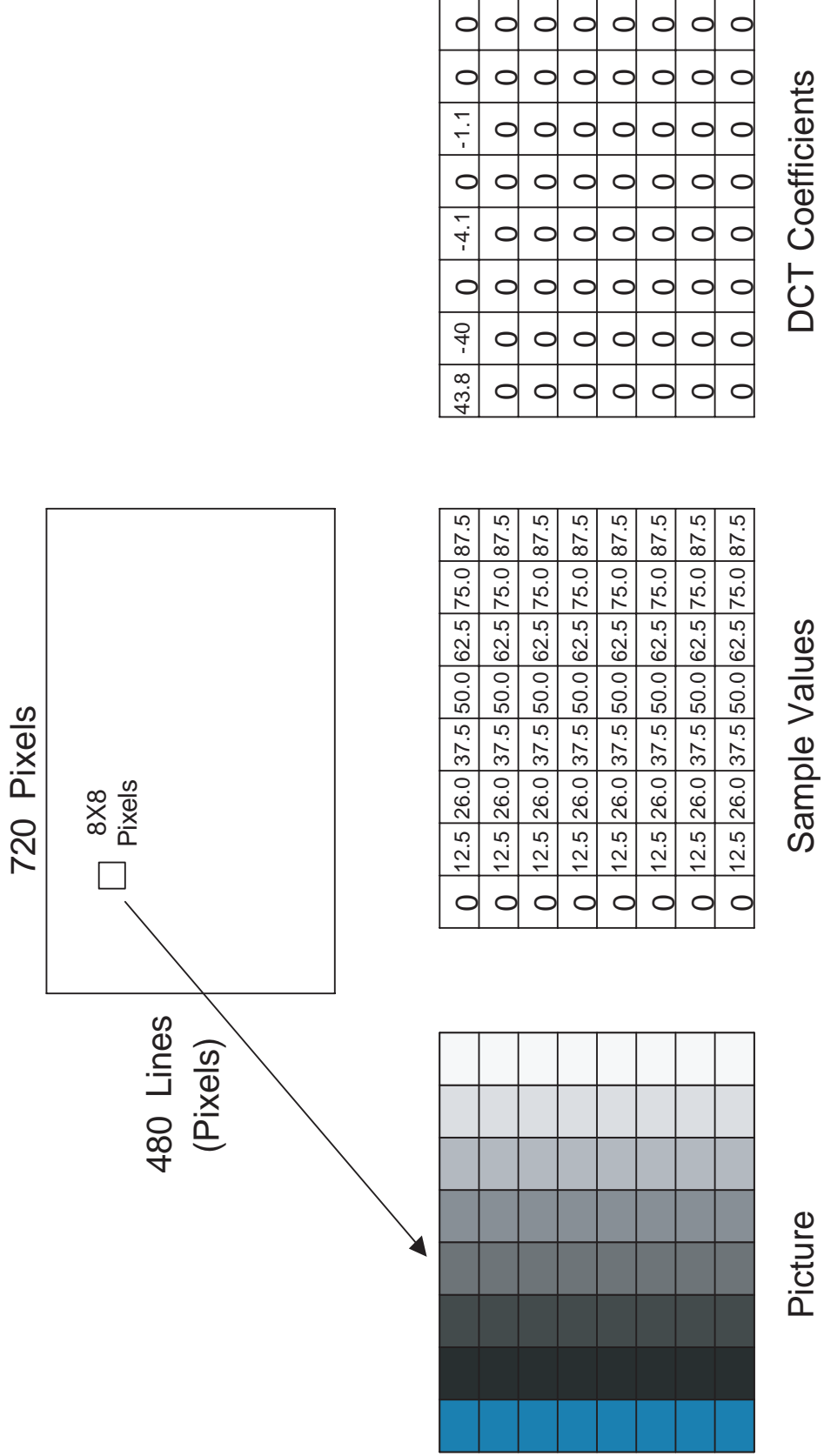
4:1:1



4:2:0

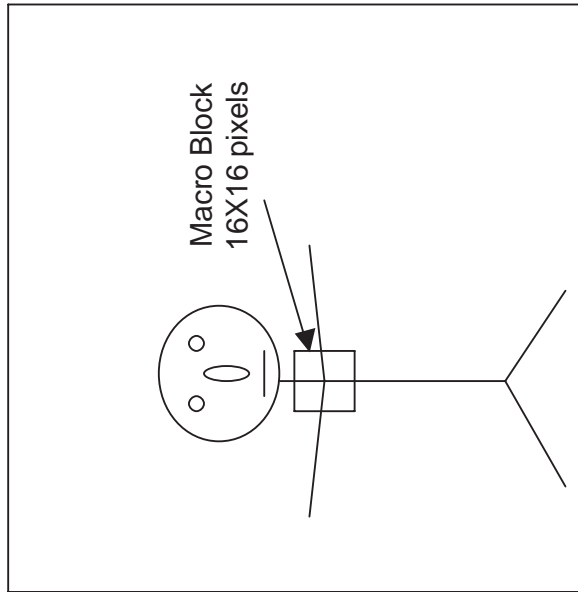
- X 1 Luminance Sample Y
- 2 Chrominance Samples Cb, Cr

# DCT (Discrete Cosine Transform)

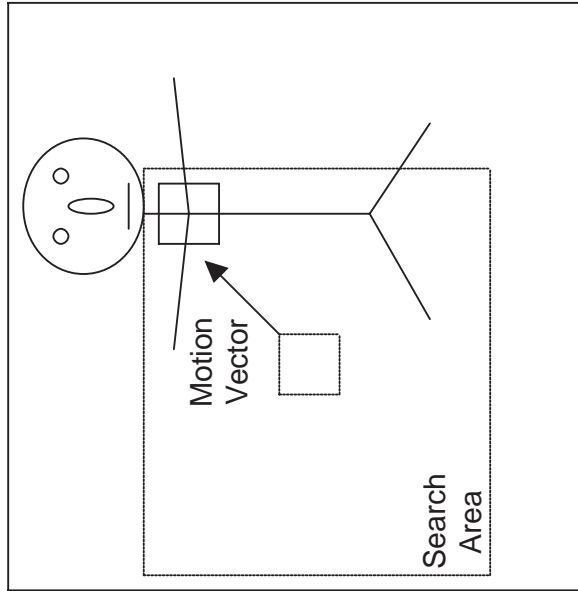


# Motion Estimation

---



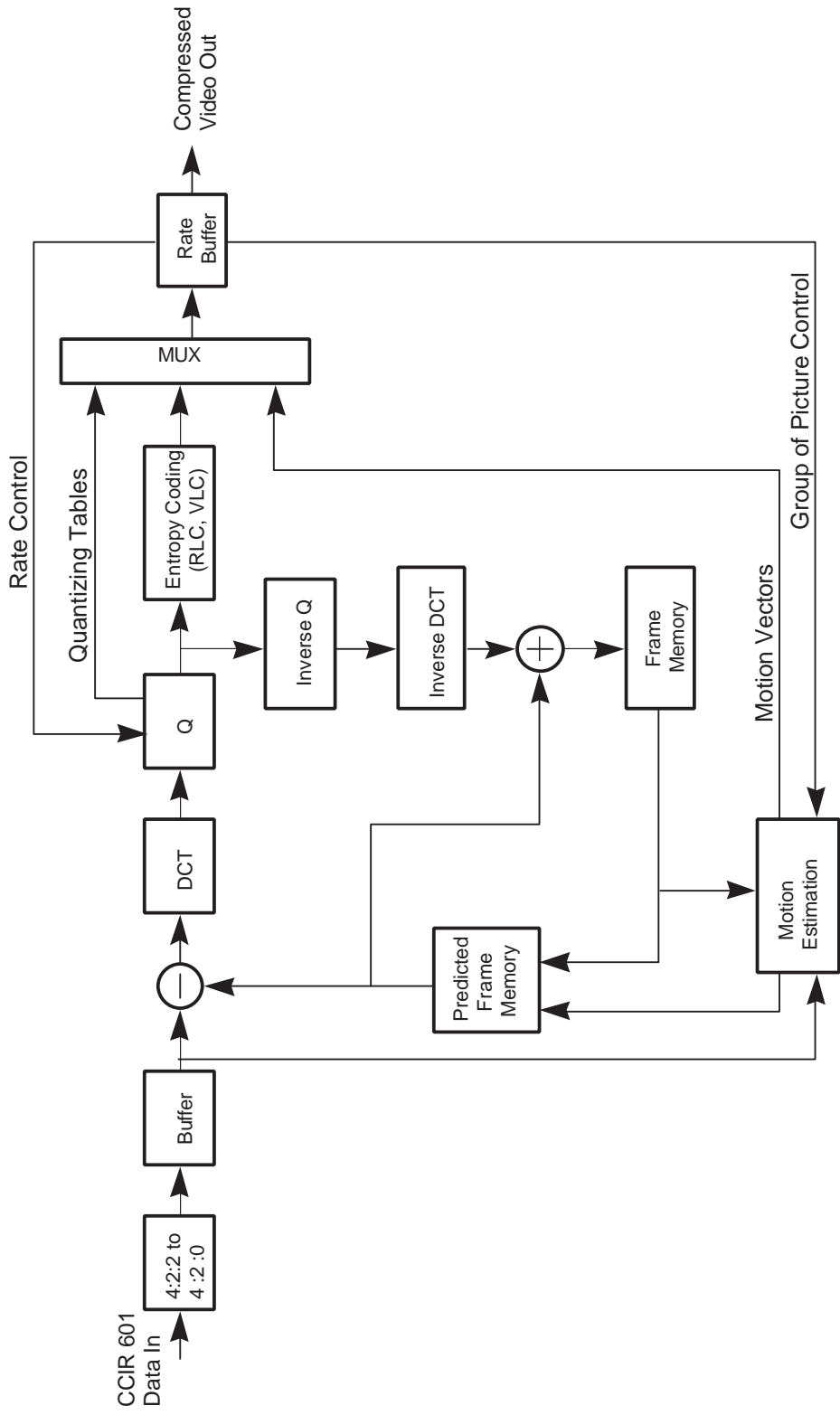
Frame N



Frame N +1



# MPEG Video Compression

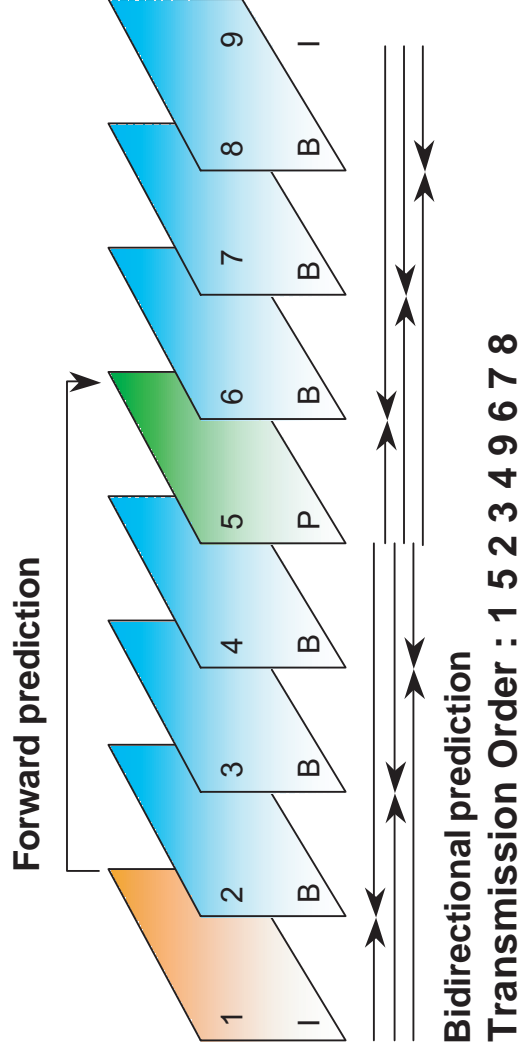


# MPEG Profile

HIGH		4:2:0 1920 x 1152 80 Mb/s I,P,B			4:2:0, 4:2:2 1920 x 1152 100 Mb/s I,P,B
HIGH-1440		4:2:0 1440 x 1152 60 Mb/s I,P,B		4:2:0 1440 x 1152 60 Mb/s I,P,B	4:2:0, 4:2:2 1440 x 1152 80 Mb/s I,P,B
MAIN	4:2:0 720 x 576 15 Mb/s I,P	4:2:0 720 x 576 15 Mb/s I,P,B	4:2:0 720 x 610 50 Mb/s I,P,B	4:2:0 720 x 576 15 Mb/s I,P,B	4:2:0, 4:2:2 720 x 576 20 Mb/s I,P,B
		4:2:0 352 x 288 4 Mb/s I,P,B	4:2:0 352 x 288 4 Mb/s I,P,B	4:2:0 352 x 288 4 Mb/s I,P,B	
LOW		4:2:0 352 x 288 4 Mb/s I,P,B	MAIN	SNR	HIGH
LEVEL PROFILE	SIMPLE	MAIN	SNR	SPATIAL	HIGH

# 3 Picture Types

- ① I-Picture (Intra picture) - Picture that does not reference other pictures. Provides access point that decoding for encoded sequence starts. (It becomes the base picture.)
- ② P-Picture (Predicted picture) - It is compensated with motion compensated prediction in reference to the existing I-Picture or P-Picture. It becomes the base picture as I-Picture. It has a higher compression rate than I-Picture because it does not compress all information but picture-difference information.
- ③ B-Picture (Bidirectionally-predicted picture) - It is compressed with the highest compression rate of the three types, but it does not become the base picture. The following figure shows the relation of the 3 picture types.

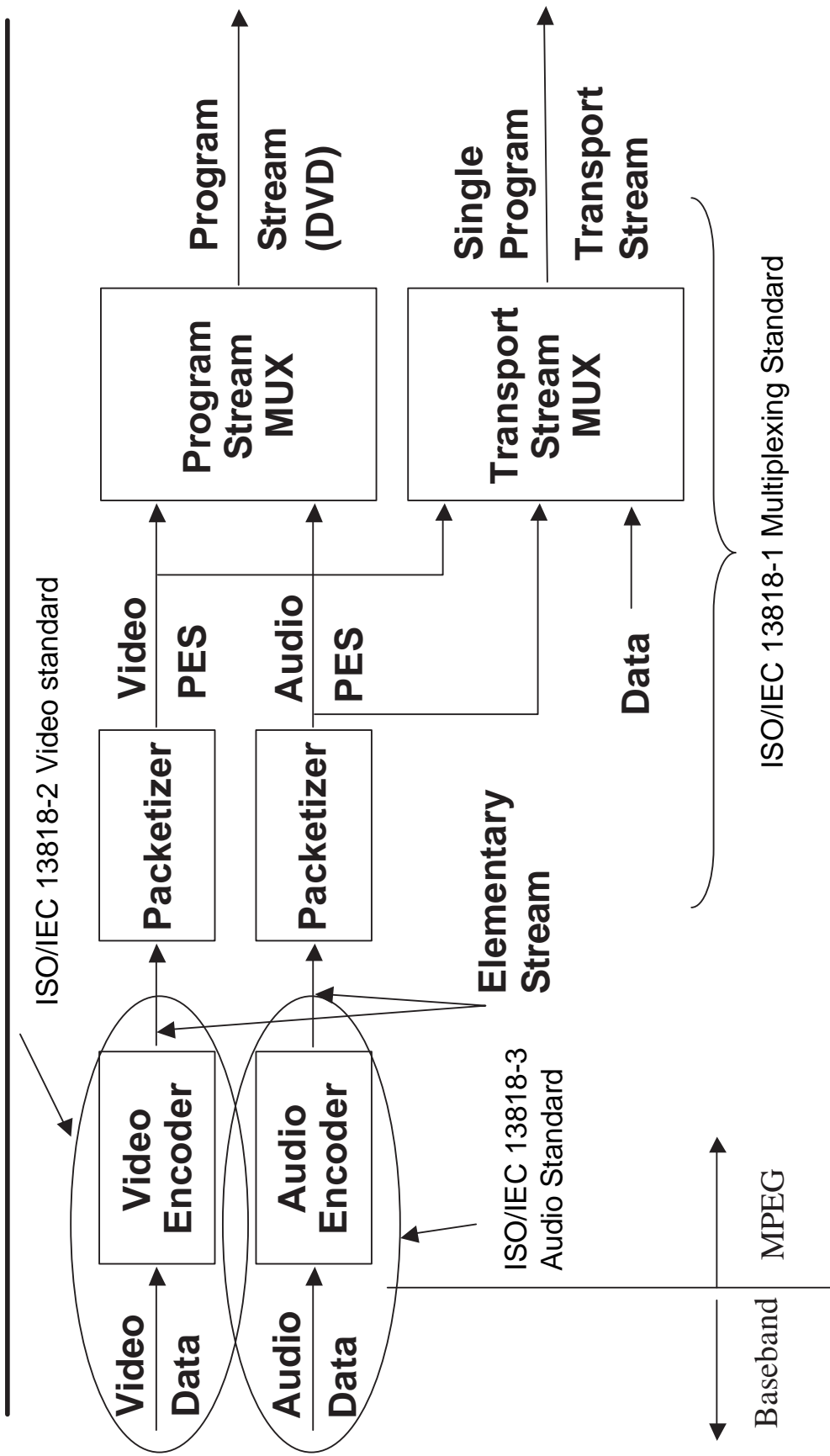




# MPEG System Architecture

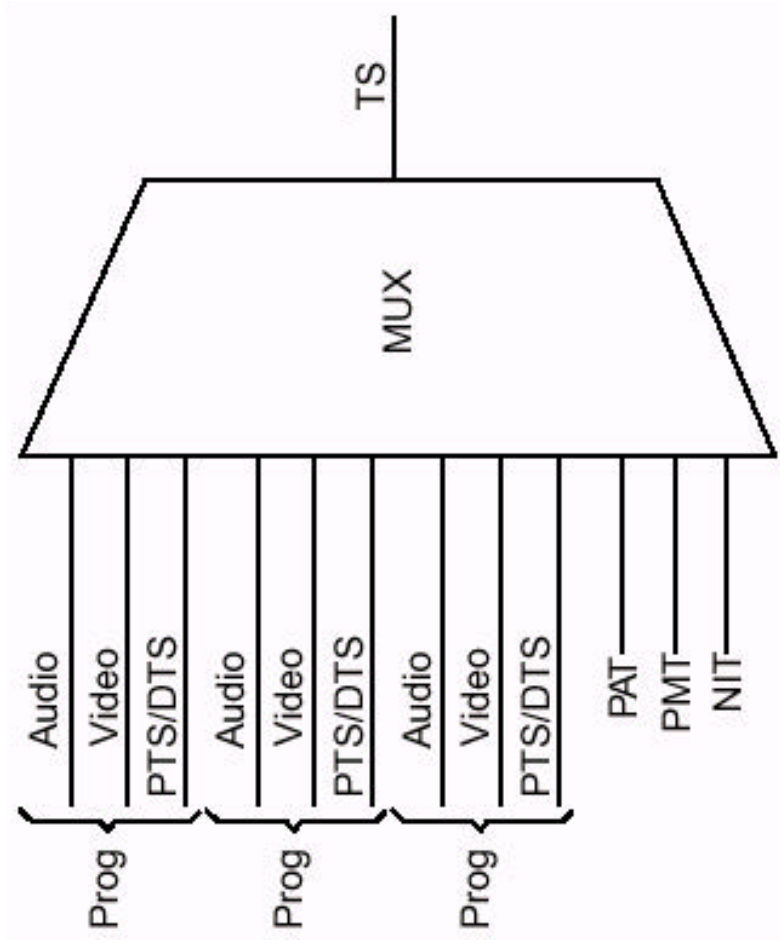


# MPEG-2 System Multiplexing

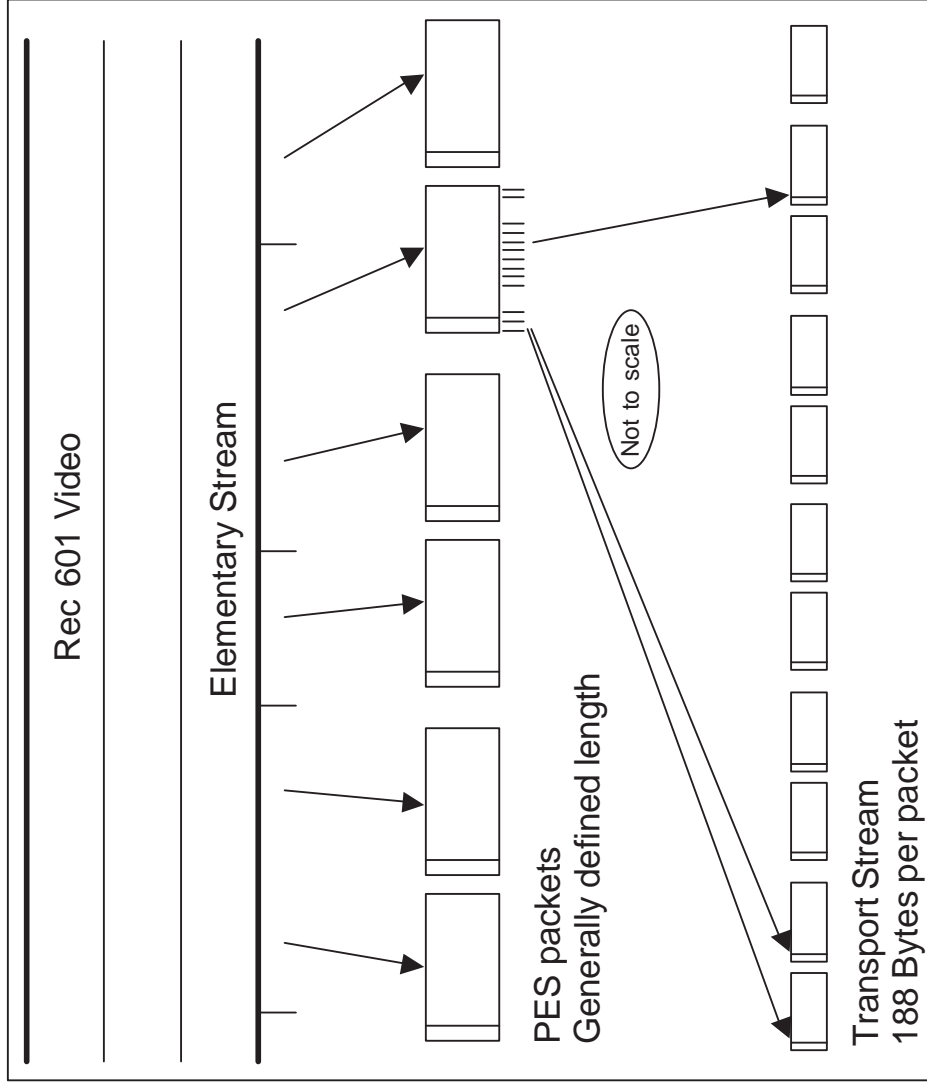


# Mux

---

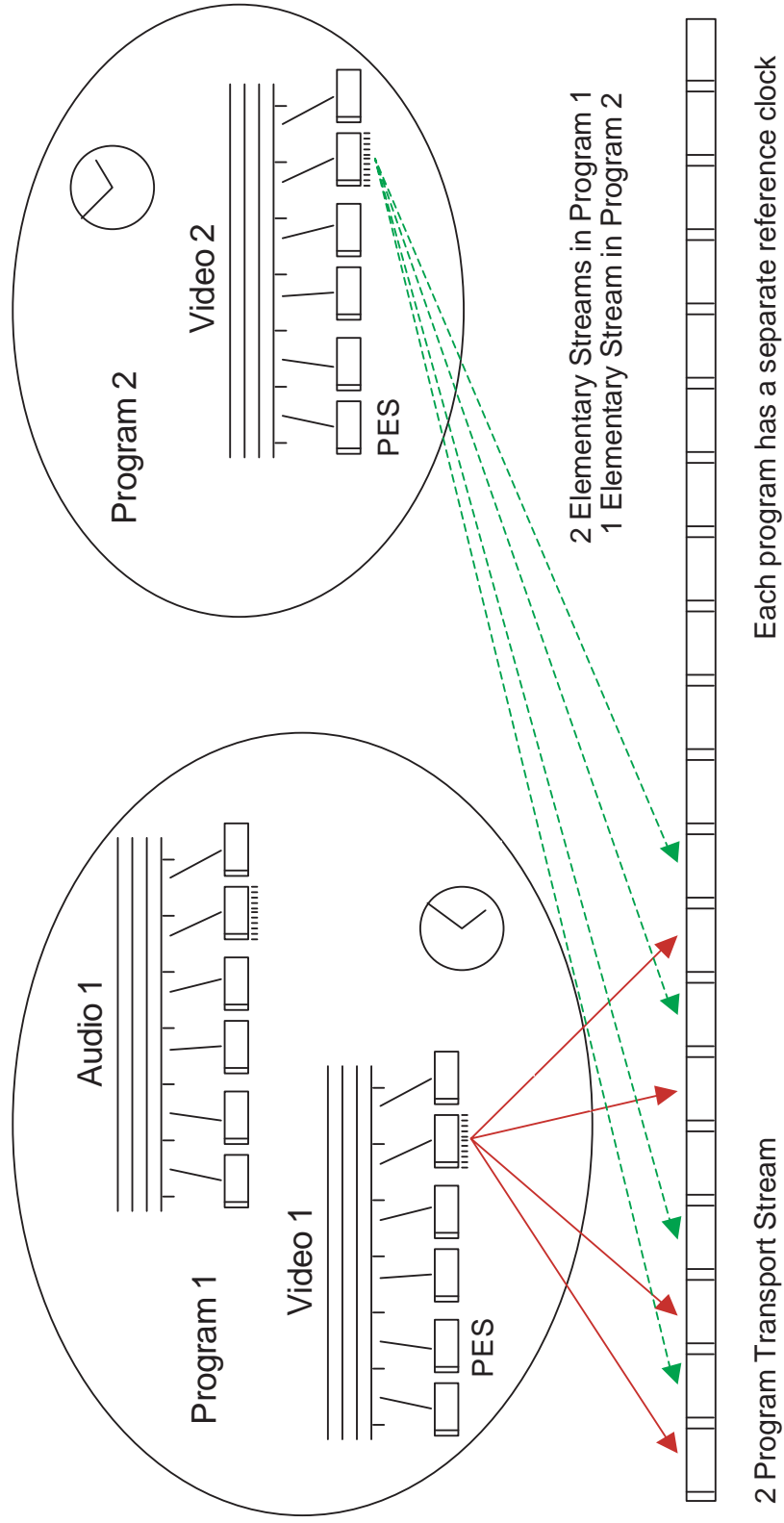


# Transport stream formation

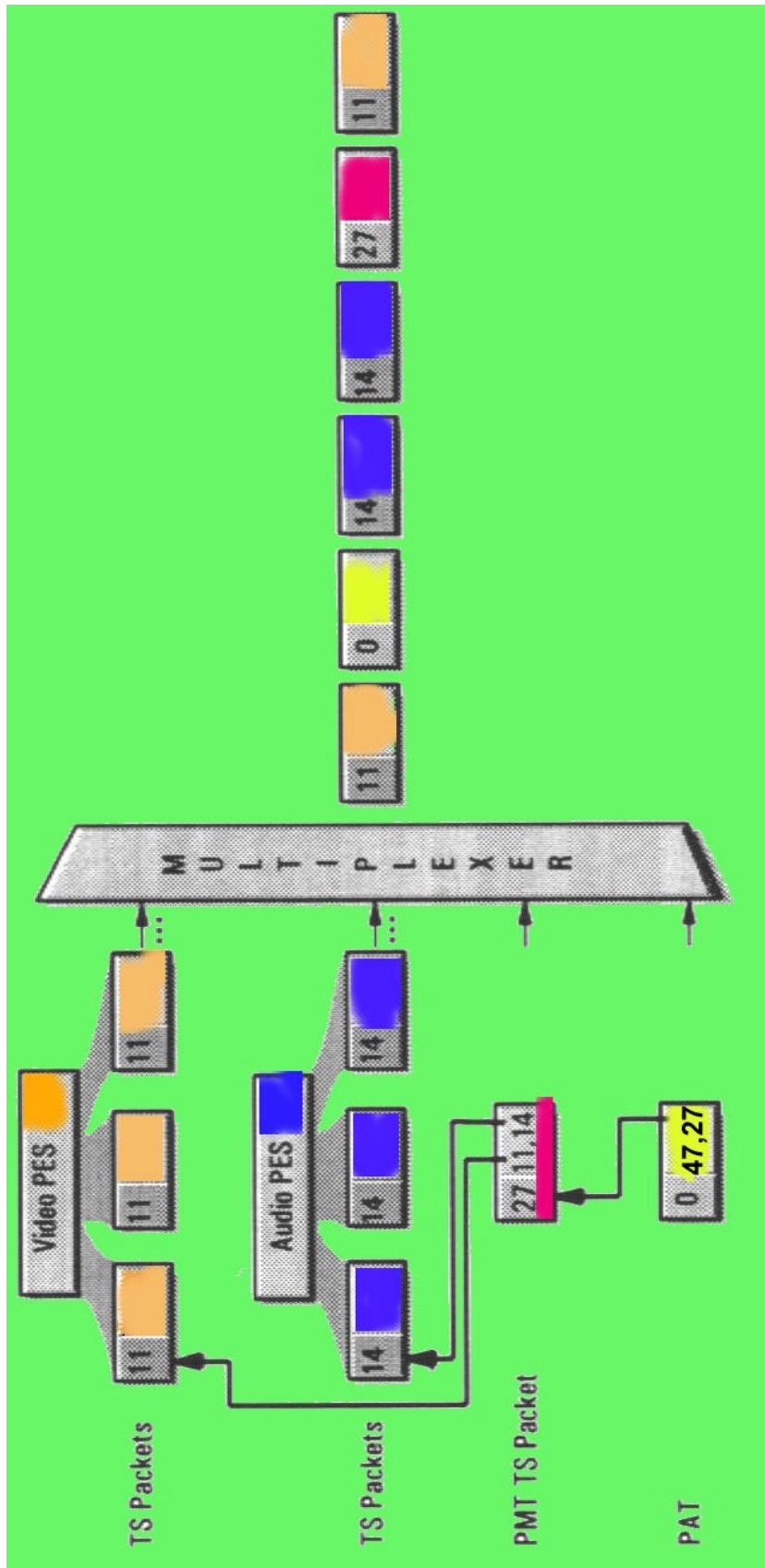




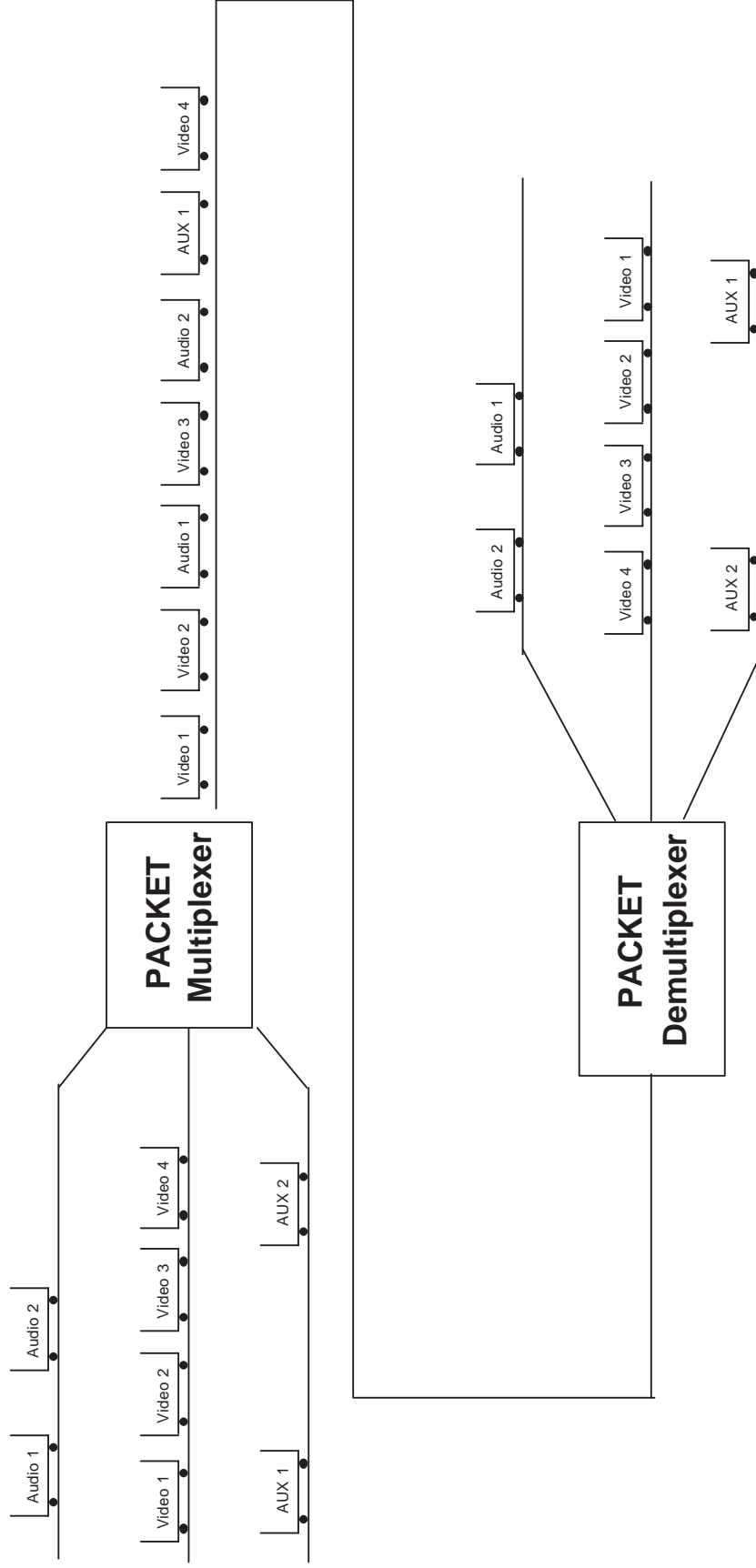
# Multi-Program Transport stream



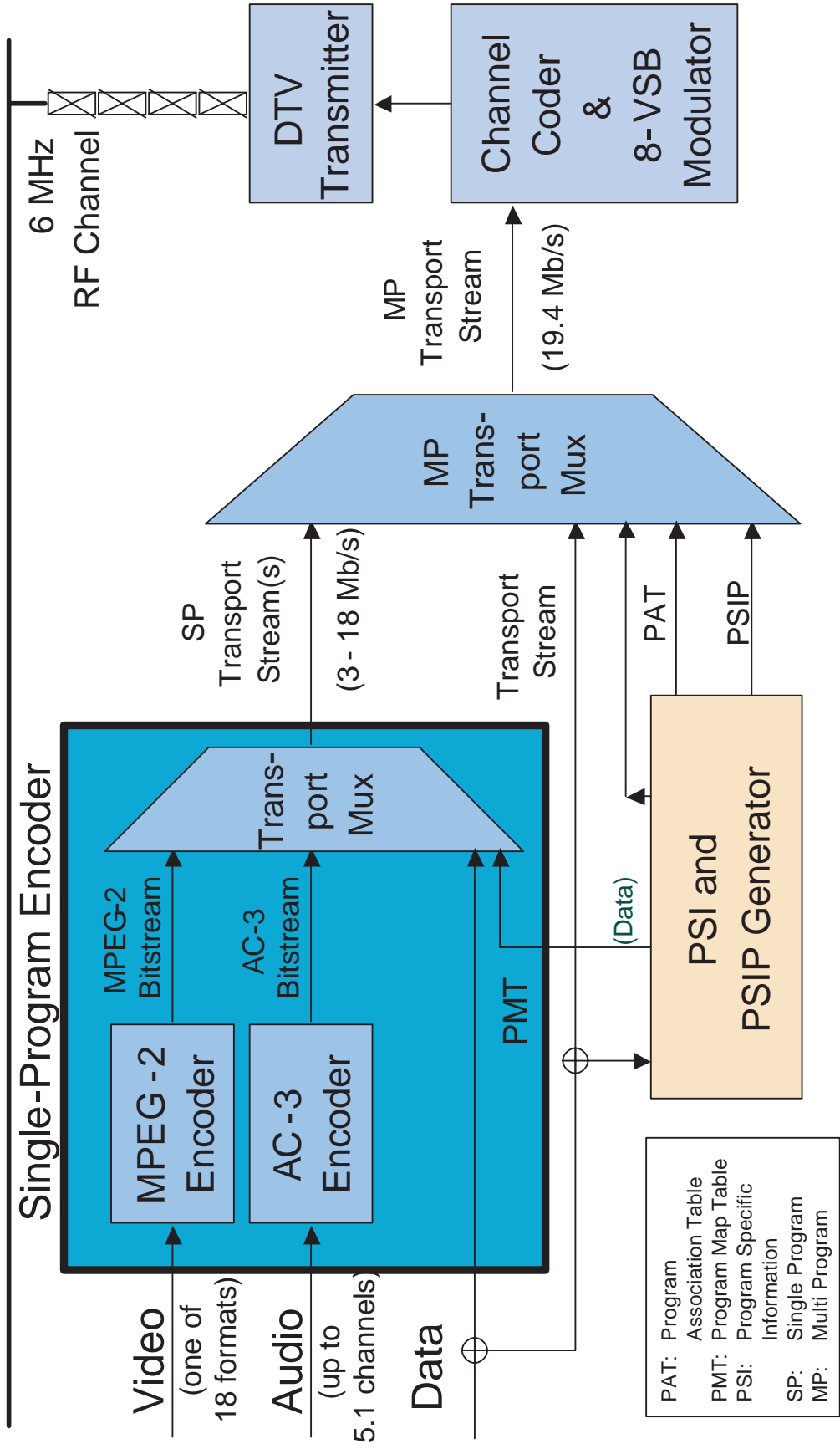
# Mux



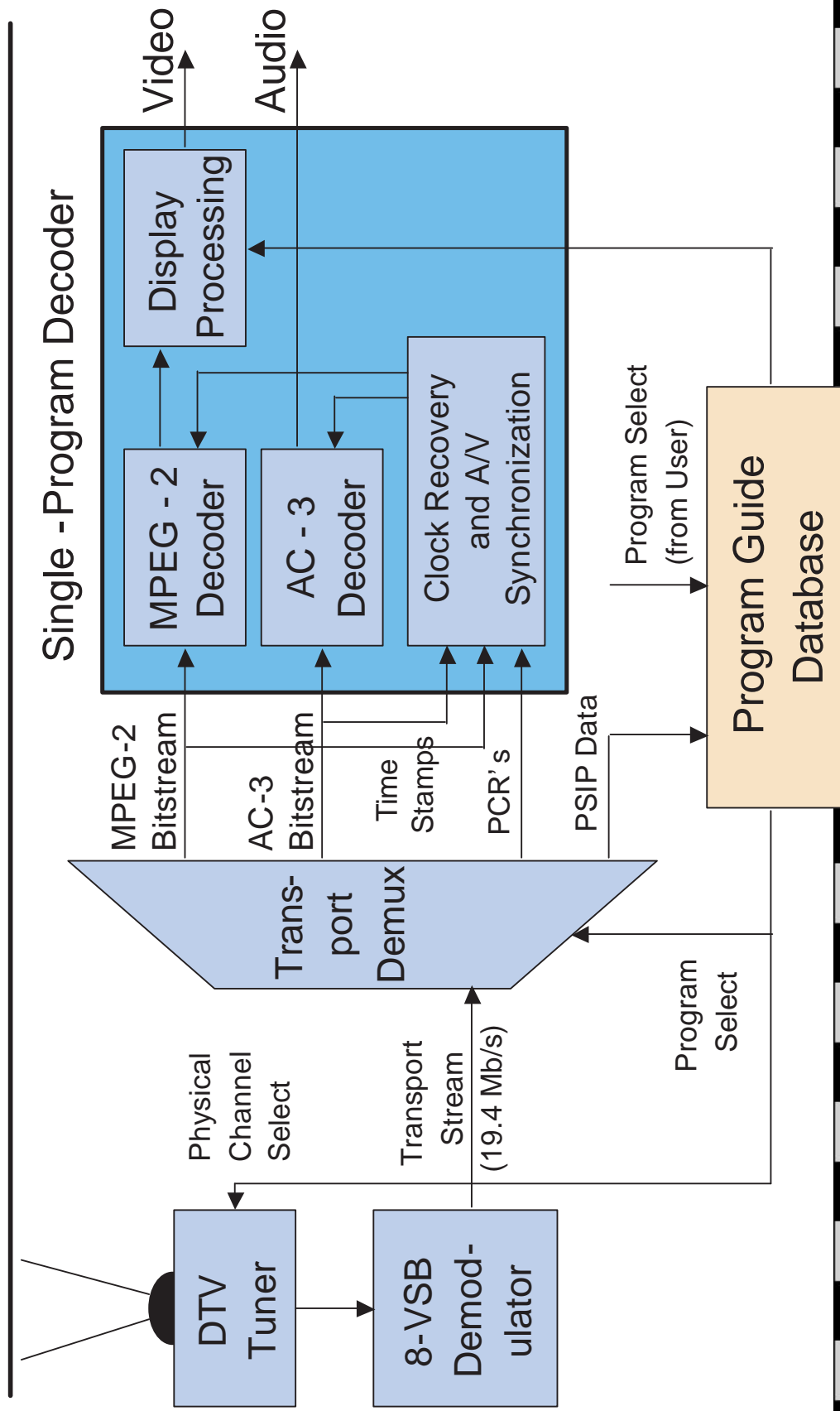
# Packet Multiplexing & DeMultiplexing



# ATSC Transmission System



# ATSC Decoder

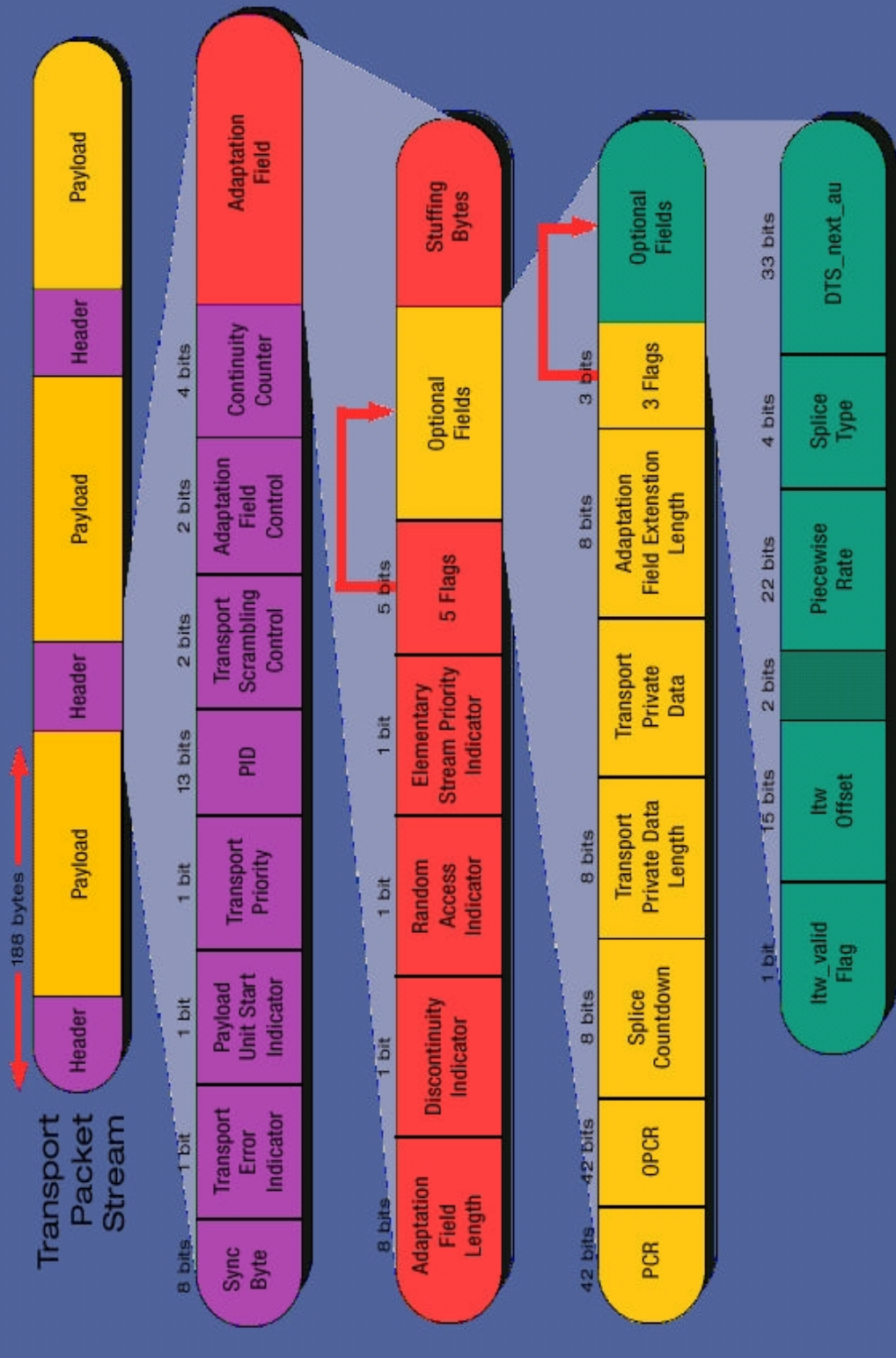


# Transport Stream Syntax

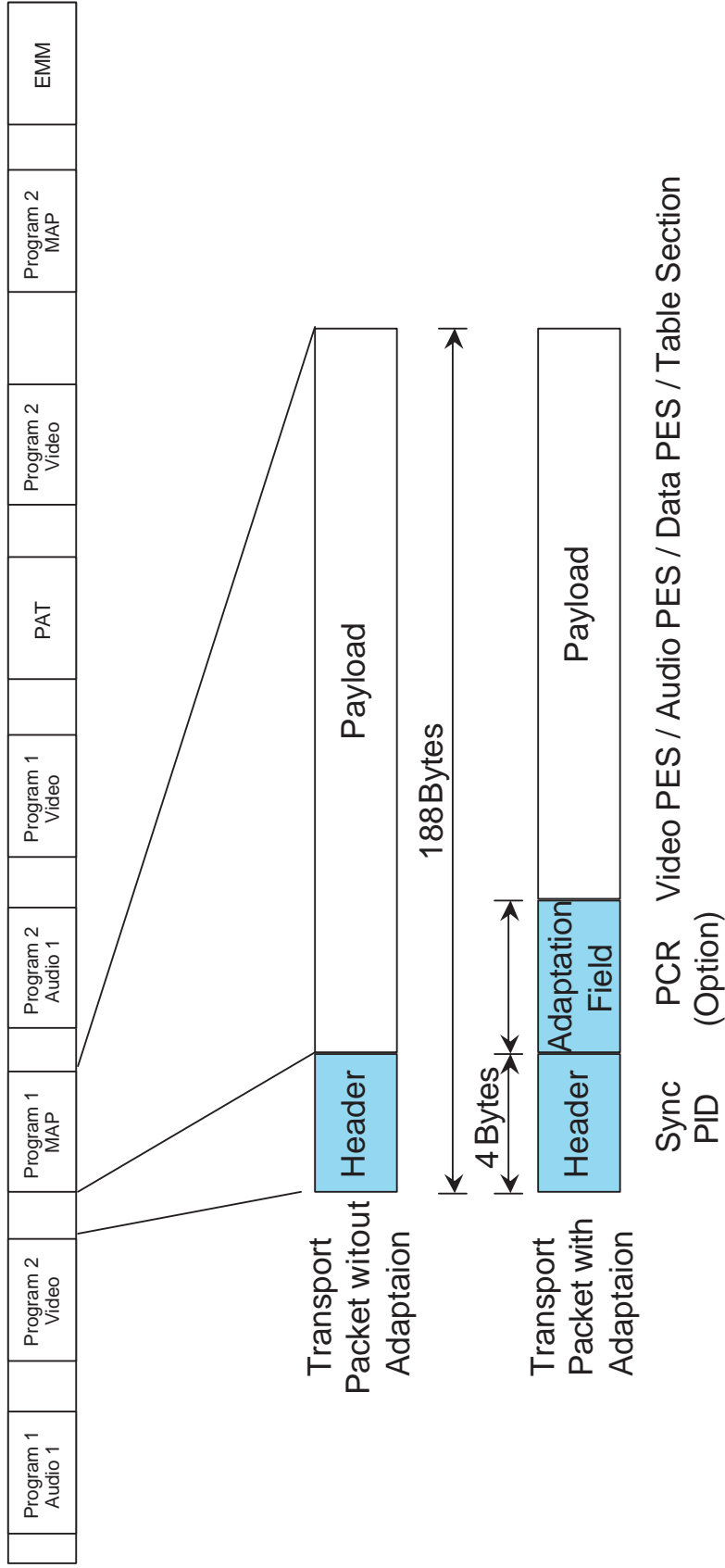
## ISO/IEC 13818-1 transport packet

Syntax	No. of bits
<code>transport_packet(){</code>	
<code>sync_byte</code>	8
<code>transport_error_indicator</code>	1
<code>payload_unit_start_indicator</code>	1
<code>transport_priority</code>	1
<code>PID</code>	13
<code>transport_scrambling_control</code>	2
<code>adaptation_field_control</code>	2
<code>continuity_counter</code>	4
<code>if(adaptation_field_control=='10'    adaptation_field_control=='11'){</code>	
<code>adaptation_field()</code>	
<code>}</code>	
<code>if(adaptation_field_control=='01'    adaptation_field_control=='11'){</code>	
<code>for (i=0;i&lt;N;i++){</code>	
<code>data_byte</code>	
<code>}</code>	
<code>}</code>	8

# TRANSPORT STREAM SYNTAX DIAGRAM



# Transport Stream Architecture



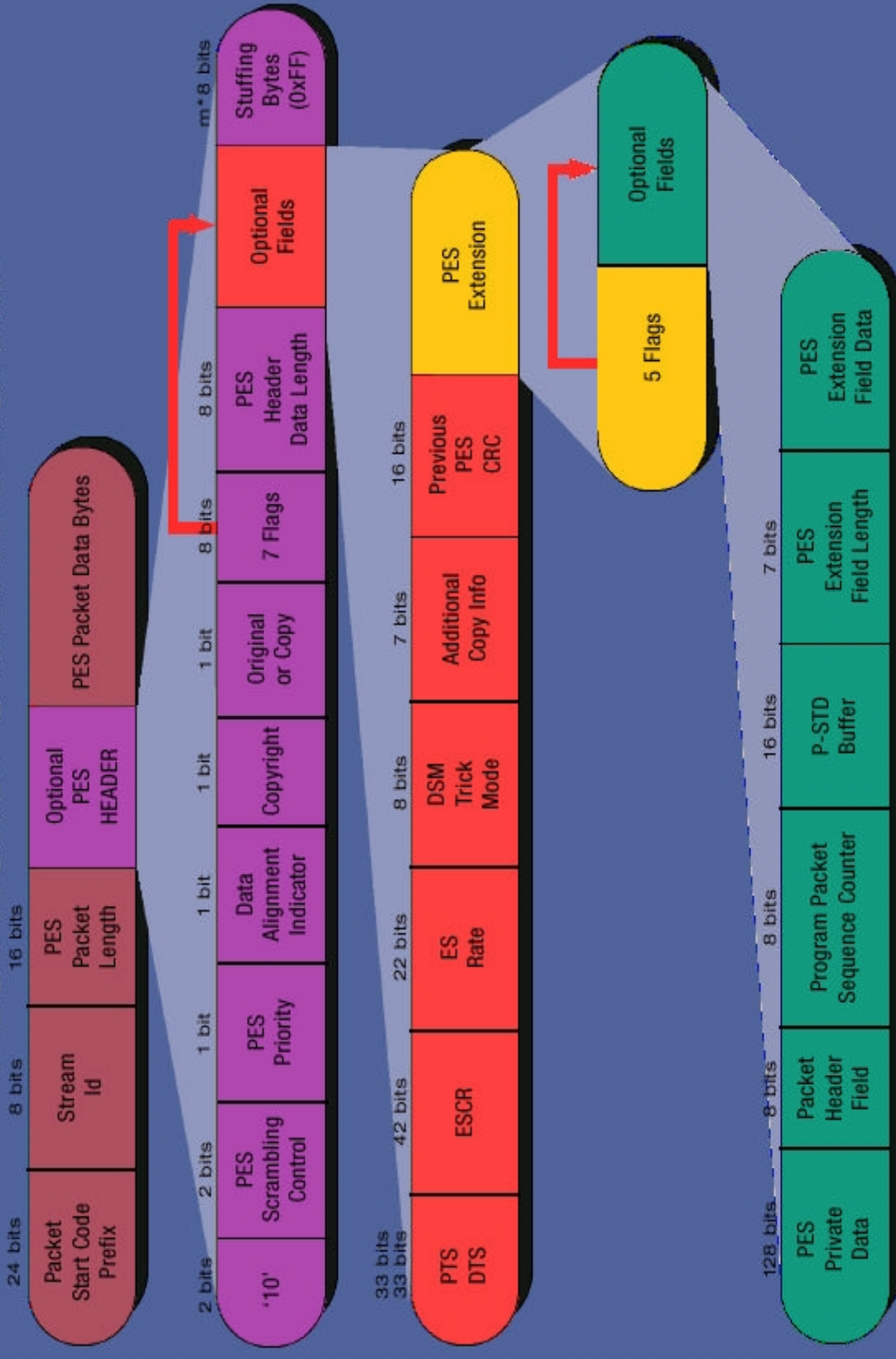


# Packetized Elementary Stream

---

- ⌘ Has a variable length packet equal to or larger than 64KB, PTS, and DTS.
- ⌘ Packet is discarded if the information has an error.
- ⌘ Includes information for packet data type, packetization format, and timing info for ES data decoding and replay.

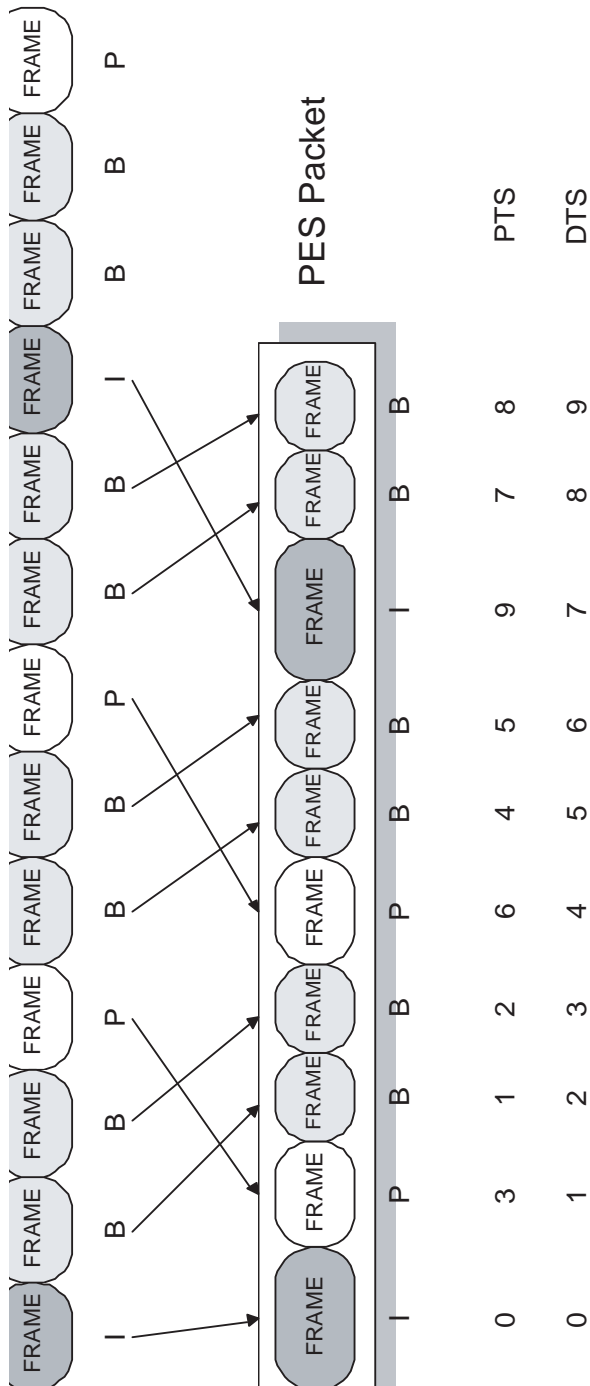
# PES PACKET SYNTAX DIAGRAM



# PTS&DTS

-PTS : Presentation Time Stamp

-DTS : Decoding Time Stamp



# Table Architecture



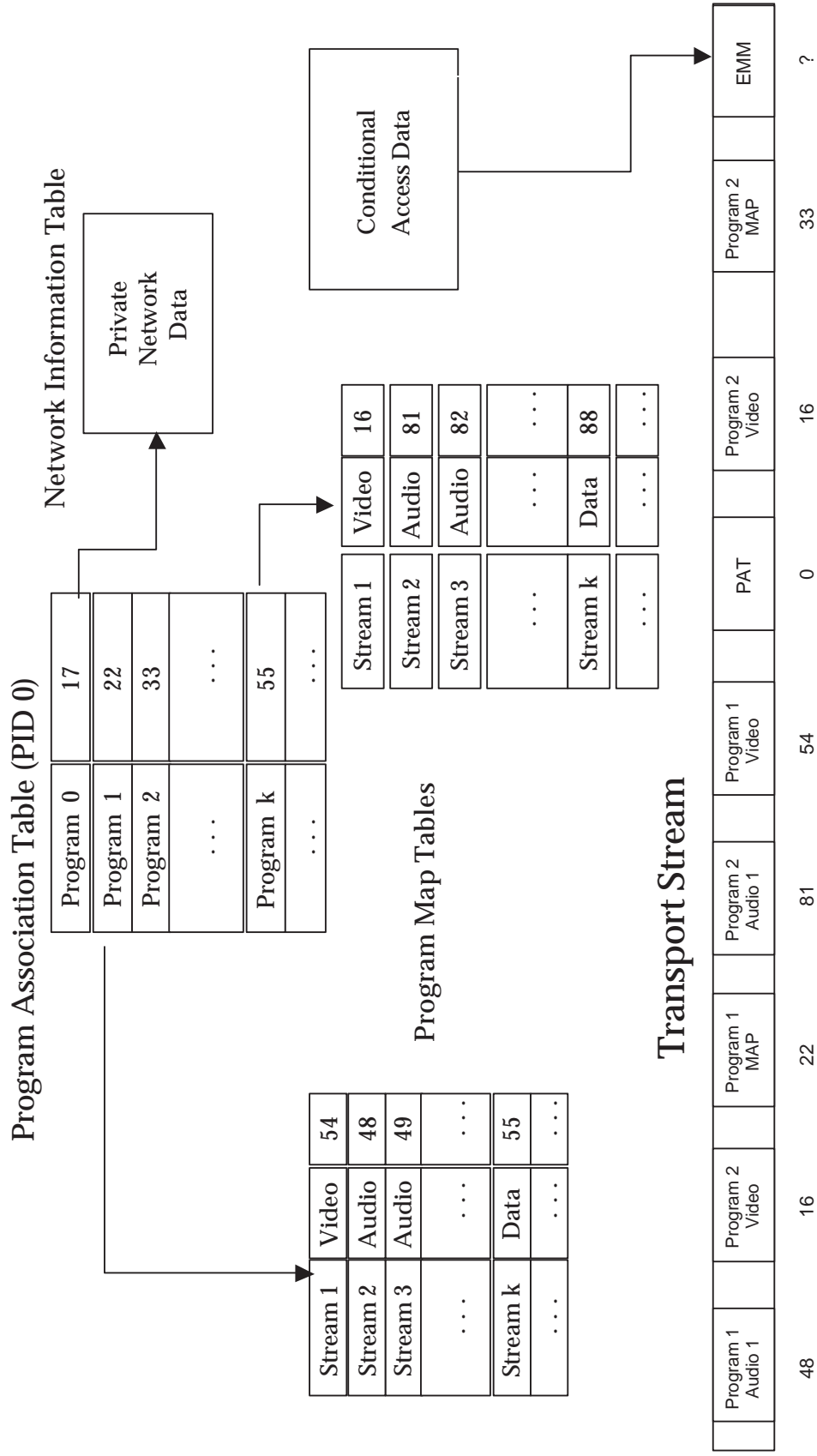
# Table Architecture

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- ▶ PSI (Program Specification Information)
  - : Common standard for both of ATSC and DVB
- ▶ PSIP (Program and System Information Protocol)
  - : Standard for ATSC (USA/Korea)
- ▶ SI (Service Information)
  - : Standard for DVB (Europe)
- ▶ Major PSI Tables
  - PAT (Program Association Table): Has the PID of PMT.
  - PMT (Program Map Table): Has the PID of elementary stream for each program.
  - CAT (Conditional Access Table)
    - : Has the information for receiving pay-per-view broadcasting.



# PSI : Program Specific Information



# PSI: Basic Information for Channel Selection

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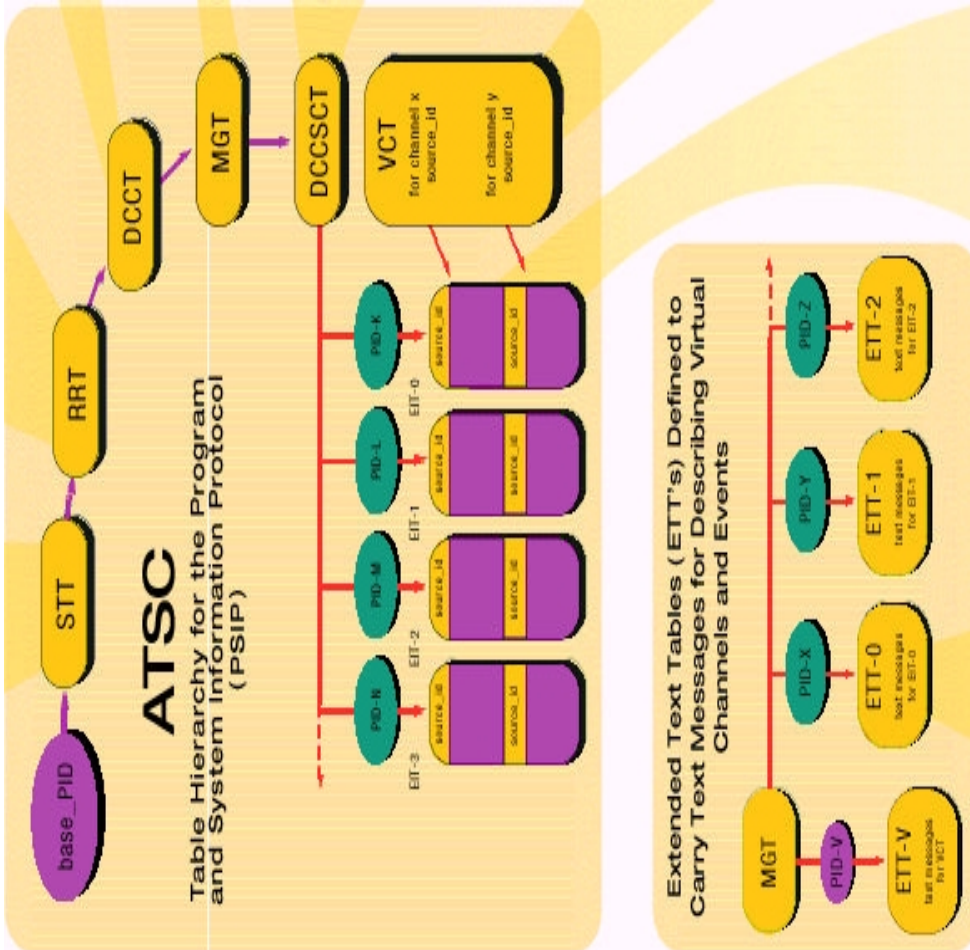
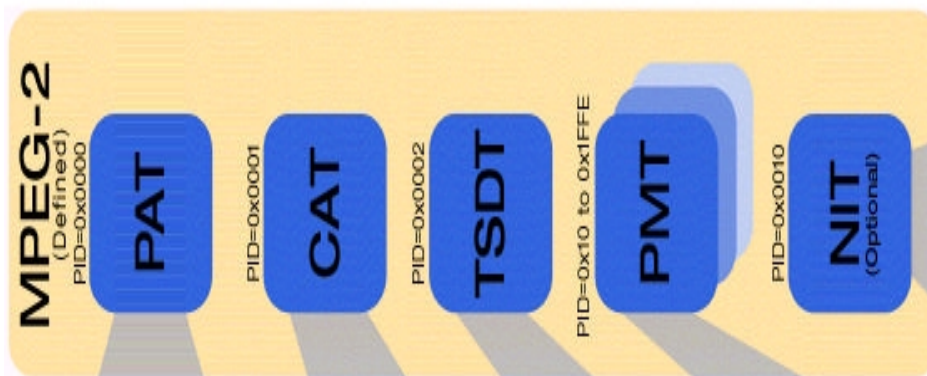
- **Program Association Table (PAT)**
  - PID = 0, must be present in every transport stream
- **Program Map Table (PMT)**
  - PID values assigned by transmission system (DVB, ATSC, etc.)
- **Conditional Access Table (CAT)**
  - PID = 1 (EMM = entitlement management message)
- **Network Information Table (NIT)**
  - PID values assigned by transmission system
  - DVB considers this part of System Information (SI)
- **Null Packets**
  - PID = 8191 (1FFF<sub>hex</sub>)



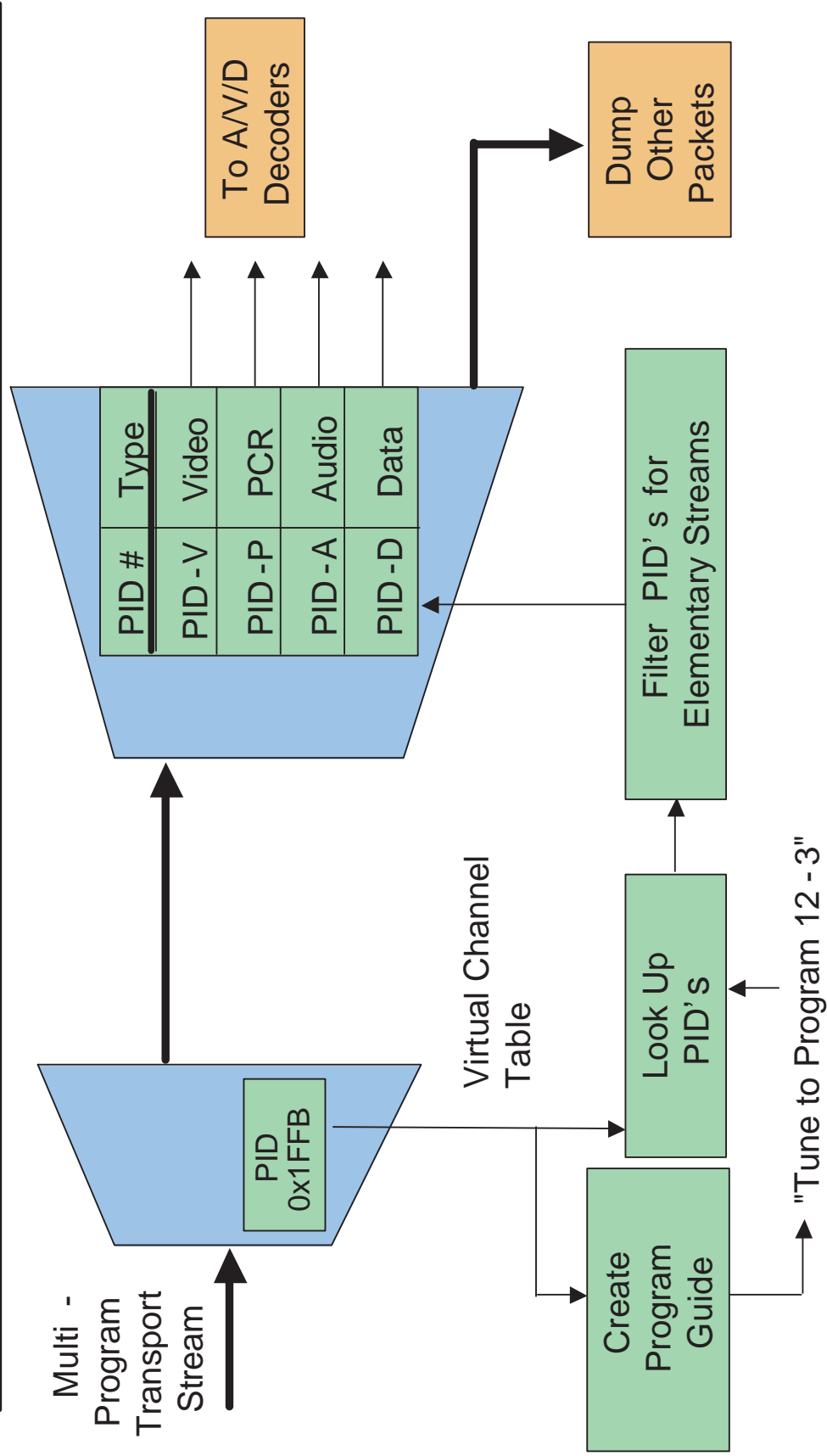
# ATSC PSIP table

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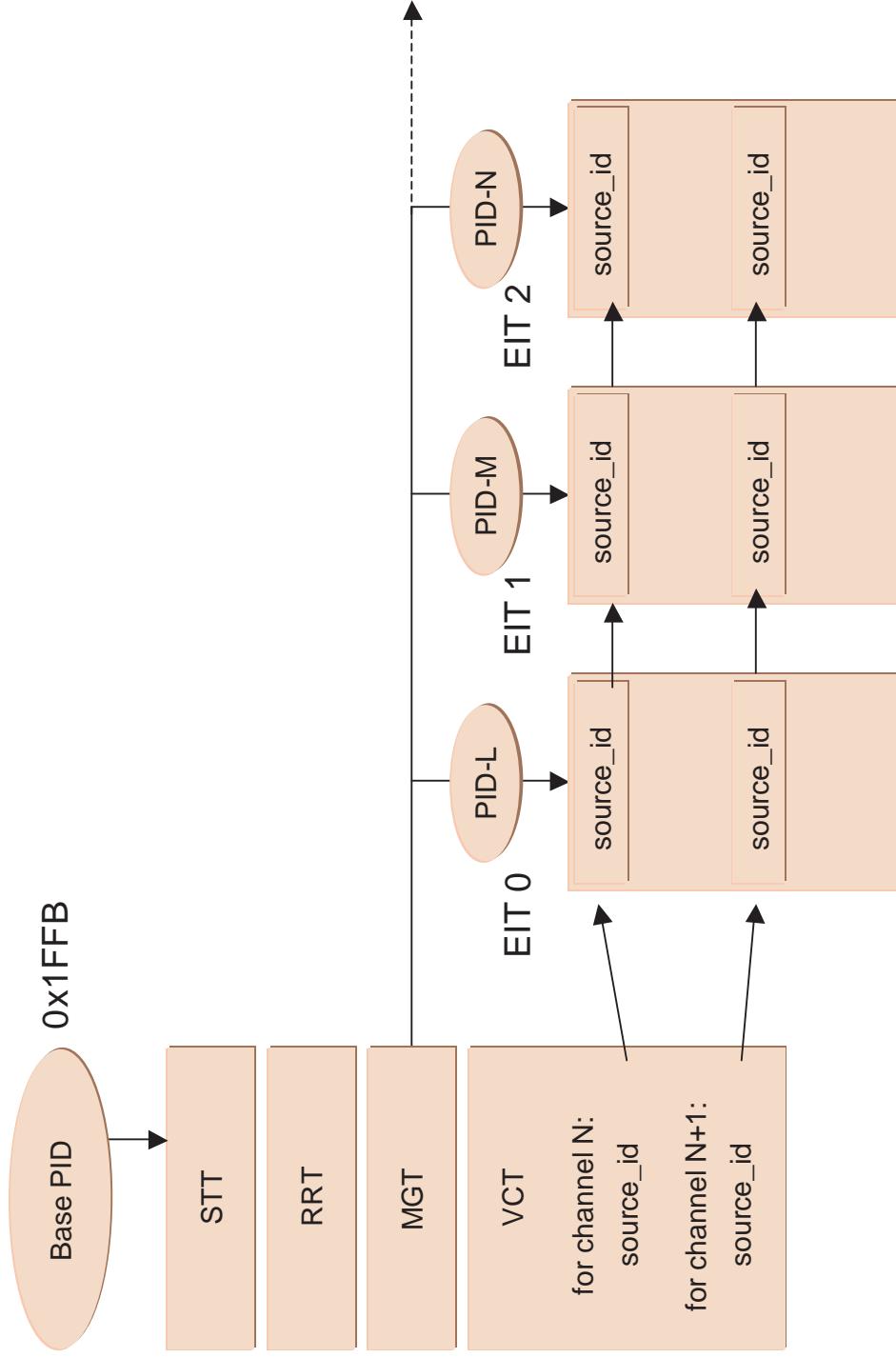
- ◆ T3/S8-193 (A/65): Standardized as T3-442 after approval by T3.
- ◆ Consists of an array of system information (SI) and program guide (PG) tables. It is transmitted with transport stream.
- ◆ Provides information for channel tuning, multi program selection, and data broadcasting guide to DTV decoder.
- ◆ A set of PSIP data is transmitted for each PTC (Physical Transmission Channel).
- ◆ Standards for North American digital broadcasting and digital cable broadcasting:
  - Broadcasting: TVCT, MGT, RRT, STT, EIT, ETT
  - Cable: CVCT, MGT, RRT, STT



# ATSC PSIP tuning example



# PSIP Decoding Process



**Table ID Ranges and Values**

Table ID Value (hex)	Tables	PID
0x00	<b>ISO/IEC 13818-1 Sections:</b> PROGRAM ASSOCIATION TABLE (PAT) CONDITIONAL ACCESS TABLE (CAT) TS PROGRAM MAP TABLE (PMT) [ISO Reserved]	0
0x01		1
0x02		per PAT
0x03 - 0x3F		
0x40 - 0x7F	<b>User Private Sections:</b> [User Private for other systems] [User Private]	
0x80 - 0xBF		
0xC0 - 0xC6	<b>Other documents:</b> [Used in other systems]	
0xC7	<b>PSIP Tables:</b> MASTER GUIDE TABLE (MGT) TERRESTRIAL VIRTUAL CHANNEL TABLE (TVCT) CABLE VIRTUAL TABLE CHANNEL (CVCT) RATING REGION TABLE (RRT) EVENT INFORMATION TABLE (EIT) EXTENDED TEXT TABLE (ETT) SYSTEM TIME TABLE (STT) [Reserved for future ATSC use]	0x1FFB
0xC8		0x1FFB
0xC9		0x1FFB
0xCA		0x1FFB
0xCB		per MGT
0xCC		per MGT
0xCD		0x1FFB
0xCE - 0xD2		
0xD3	DIRECTED CHANNEL CHANGE TABLE (DCCCT)	0x1FFB
0xD4	DIRECTED CHANNEL CHANGE SELECTION CODE TABLE (DCCSCT)	0x1FFB
0xD5	[Reserved for future ATSC use]	
0xD6 - 0xD8	[Used in other systems]	
0xD9 - 0xDF	[Reserved for future ATSC use]	
0xE0 - 0xE5	[Used in other systems]	
0xE6 - 0xFE	[Reserved for future ATSC use]	
0xFF	Inter-message Filler	

Table Timing Intervals

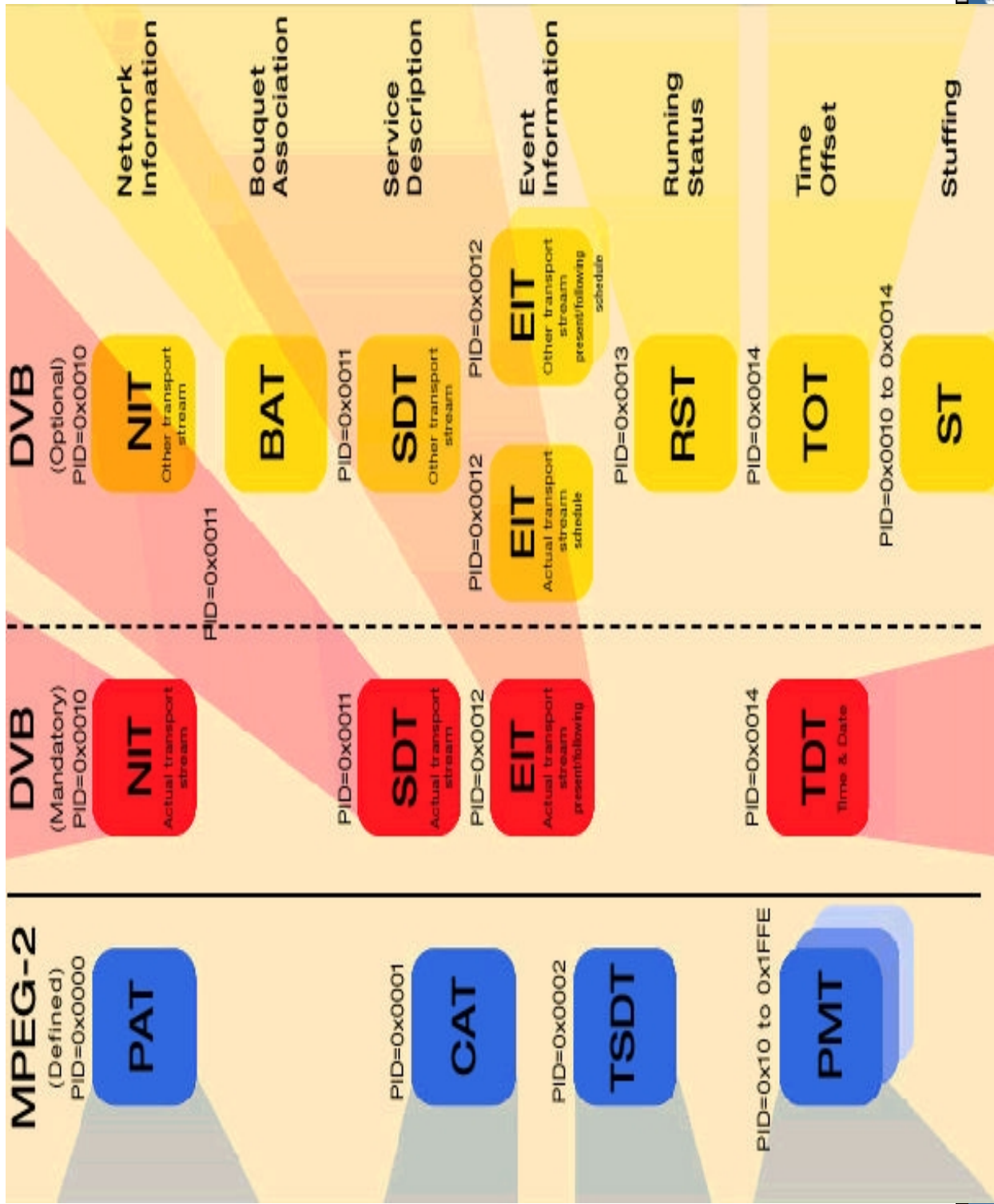
Table Type	PID	Max Interval
PAT	0x0	100 ms
CAT	0x1	100 ms
TSDT	0x2	100 ms
MGT	0x1FFB	150 ms
TVCT	0x1FFB	400 ms
CVCT	0x1FFB	400 ms
SIT	0x1FFB	1000 ms
RRT	0x1FFB	60000 ms
PMT	ALL	500 ms
EIT	ALL	500 ms

Stream Type Assignments

Value	Description
0x00	ITU-T    ISO/IEC reserved
0x01 - 0x7F	As specified in Table 2.29 (Stream type assignments) of ISO/IEC 13818-1
0x80	[Used in other systems]
0x81	ATSC A/53 audio
0x82 - 0x84	[Used in other systems]
0x85	UPID (ATSCA/57 Program/Episode/Version Identification)
0x86 - 0xBF	Reserved
0xC0 - 0xFF	User Private

# DVB SI table







## PID Allocation for DVB SI

Table	PID Value
PAT	0x0000
CAT	0x0001
TSDT	0x0002
reserved	0x0003 to 0x000F
NIT, ST	0x0010
SDT, BAT, ST	0x0011
EIT, ST	0x0012
RST, ST	0x0013
TDT, TOT, ST	0x0014
network synchronization	0x0015
reserved for future use	0x0016 to 0x001B
inband signalling	0x001C
measurement	0x001D
DIT	0x001E
SIT	0x001F

## Allocation of table\_id Values

Value	Description
0x00	program_association_section
0x01	conditional_access_section
0x02	program_map_section
0x03	transport_stream_description_section
0x04 to 0x3F	reserved
0x40	network_information_section - actual_network
0x41	network_information_section - other_network
0x42	service_description_section - actual_transport_stream
0x43 to 0x45	reserved for future use
0x46	service_description_section - other_transport_stream
0x47 to 0x49	reserved for future use
0x4A	bouquet_association_section
0x4B to 0x4D	reserved for future use
0x4E	event_information_section - actual_transport_stream, present/following
0x4F	event_information_section - other_transport_stream, present/following
0x50 to 0x5F	event_information_section - actual_transport_stream, schedule
0x60 to 0x6F	event_information_section - other_transport_stream, schedule
0x70	time_date_section
0x71	running_status_section
0x72	stuffing_section
0x73	time_offset_section
0x74 to 0x7D	reserved for future use
0x7E	discontinuity_information_section
0x7F	selection_information_section
0x80 to 0xFE	user defined
0xFF	reserved

## Stream Type Assignments

Value	Description
0x00	ITU-T   ISO/IEC reserved
0x01	ISO/IEC 11172-2 Video
0x02	ITU-T Rec. H.262   ISO/IEC 13818-2 Video or ISO/IEC 11172-2 constrained parameter video stream
0x03	ISO/IEC 11172-3 Audio
0x04	ISO/IEC 13818-3 Audio
0x05	ITU-T Rec. H.222.0   ISO/IEC 13818-1 private_sections
0x06	ITU-T Rec. H.222.0   ISO/IEC 13818-1 PES packets containing private data
0x07	ISO/IEC 13522 MHEG
0x08	Annex A - DSM CC
0x09	ITU-T Rec. H.222.1
0x0A	ISO/IEC 13818-6 type A
0x0B	ISO/IEC 13818-6 type B
0x0C	ISO/IEC 13818-6 type C
0x0D	ISO/IEC 13818-6 type D
0x0E	ISO/IEC 13818-1 auxiliary
0x0F - 0x7F	ITU-T Rec. H.222.0   ISO/IEC 13818-1 reserved
0x80 - 0xFF	User private

## ETSI TR 101290 - Table Timing Intervals

Table Type	PID	Max/Min
PAT	0x00	500 ms
TSDT	0x02	10000 ms [1]
NIT actual	0x10	10000 / 25 ms
NIT other	0x10	10000 / 25 ms
SDT actual	0x11	2000 / 25 ms
SDT other	0x11	10000 / 25 ms
BAT	0x11	10000 / 25 ms
EIT actual present-following	0x12	2000 / 25 ms [2]
EIT other present-following	0x12	10000 / 25 ms [2]
TOT	0x14	30000 / 25 ms
TDT	0x14	30000 / 25 ms
PMT	ALL	500 ms

[1] ETSI TR 101 211, TSDT interval defined in section 4.1.9

[2] ETSI TR 101 211, Additional EIT Actual/Other Schedule intervals defined for:

-DVB Satellite/Cable in section 4.4.1

-DVB Terrestrial in section 4.4.2

# MEMO